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SPECIAL 32 PAGE ISSUE

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★ RETURN TO "THE LOST CITY"
★ CRIMSON GHOST CONCLUSION
★ COMIC/SERIAL CROSSOVER
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VOL. 3, NO. 25

A Quarterly publication dedicated to the mition picture serial.

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OUR THANKS THIS ISSUE TO: Bobb Lynes, Jim Stringham, Mario DeMarco, Ron Vivian, Chuck McCleary, Stan Lusk, Eric Hoffman, John Cardello, L.D. Adams, and J. Salamandra, Tom Weaver. Special thanks to Eric Hoffman this issue.

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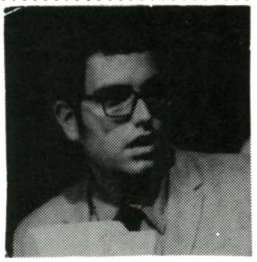
BY JEFF WALTON
EDITOR SERIAL WORLD



I hate being late for anything. So it goes with getting an issue of **SERIAL WORLD** out. Problem is, there are stories to choose from and often times having to beg, borrow (not steal) the photos to go along with them and now an added task — finding very rare color lobby cards, stills or press material. Color items in the serial field were rarely printed except for 1st chapter lobby card sets or with some studios their one to six sheets. Try finding this material today — it's next to impossible. On our cover this issue is one of the rarest lobby cards I've ever come across, **"THE LOST CITY."** Our thanks goes out to serial expert and historian Eric Hoffman. Often times it's real life cliffhanger trying to get the material in before **SERIAL WORLD** goes to press and so often we do it in the nick of time.

Hope all of you are catching **THE BIG REEL** which has always some tidbits of info on serials along with rare stills. The ads can even catch your eye for film bargains you never thought you'd see. An ad for the BIG REEL appears in this issue and editor Donald Key does a super monthly job.

This issue has some goodies with the conclusion of **CRIMSON GHOST** and the start of **LOST CITY** put together by Ron Vivian. Charles McCleary gives us a look at serials that were never made, and so much more.

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SERIAL WORLD (Publication Number USPS 324-390) is published quarterly by Norman H. Kietzer. Subscription rate is $8.00 for a one year (four issue) subscription.

On change of address please give us six weeks advance notice to assure deilvery. Postmaster: Please send form 3579 to Serial World, P.O. Box 3325, Mankato, Minnesota 56001.

Serial World editorial offices are at P.O. Box 64345, Los Angeles, California 90064; and circulation and publication offices are at 201 McConnell Street, Mankato, Minnesota 56001. Second Class Postage is paid at Mankato, Minesota 56001 and at additional offices.

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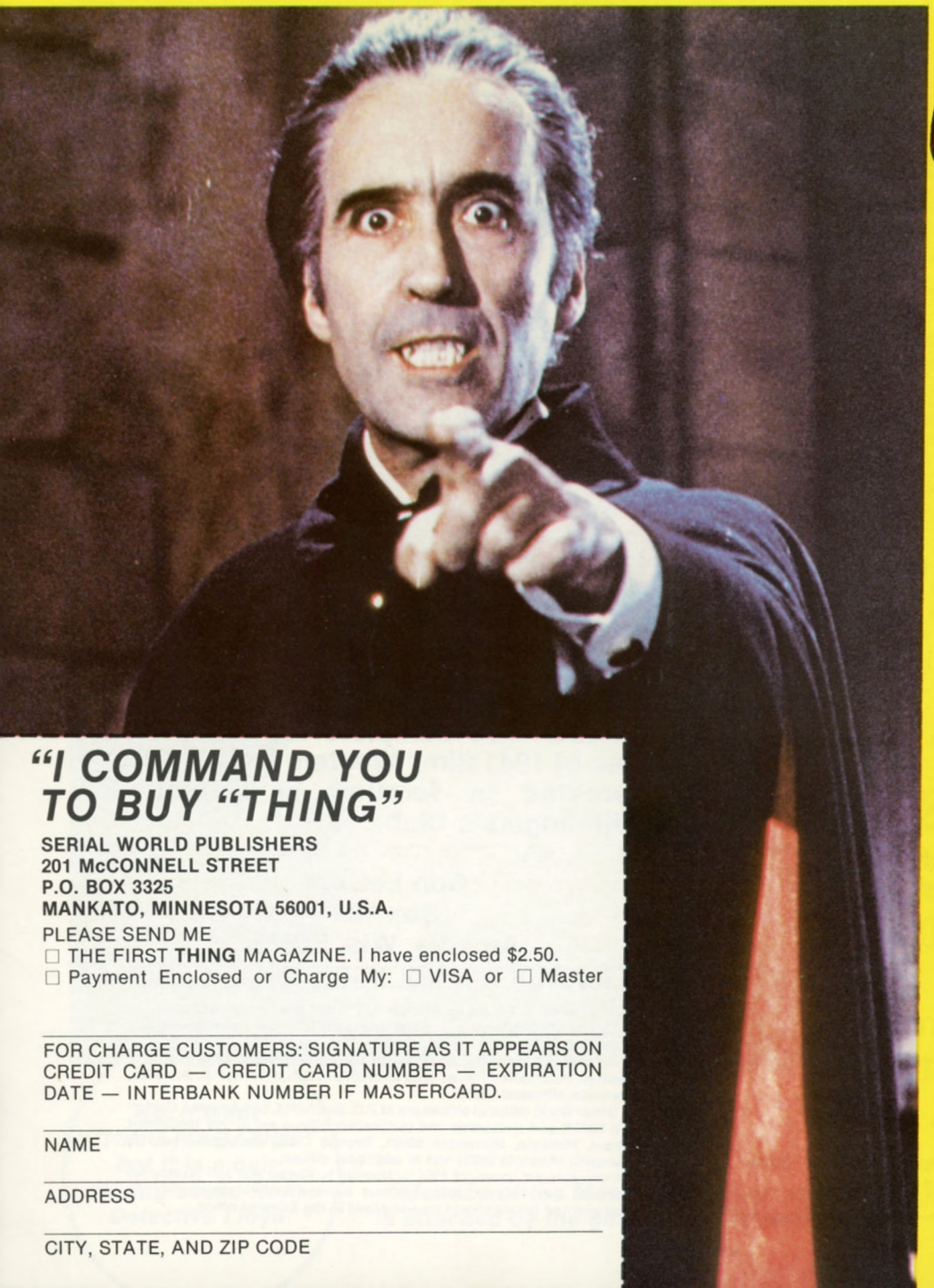

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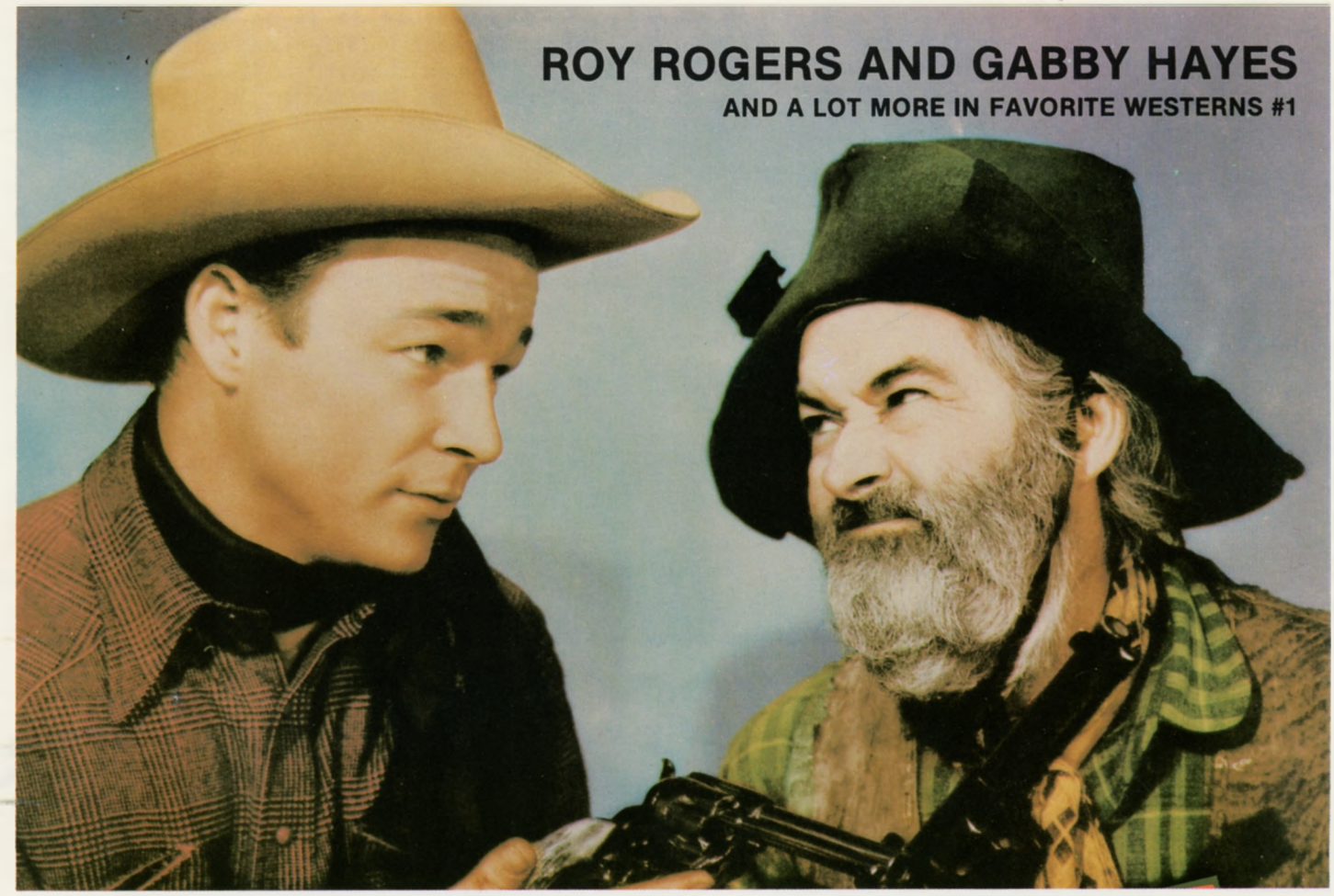

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"Did You Know That..."

by L.D. Adams

Approximately 230 to 240 sound serials were made from 1929 to 1956. The number varies depending on which list you refer to. Of course, we know that many complete serials still exist. With some titles (i.e., **"Superman"** — 1948), only incomplete clips are currently available. Other titles (i.e., **"Voice From the Sky"** — 1930), appear to be totally lost.

Some serials never made it very far past the pipe dream stage. Here is one example:

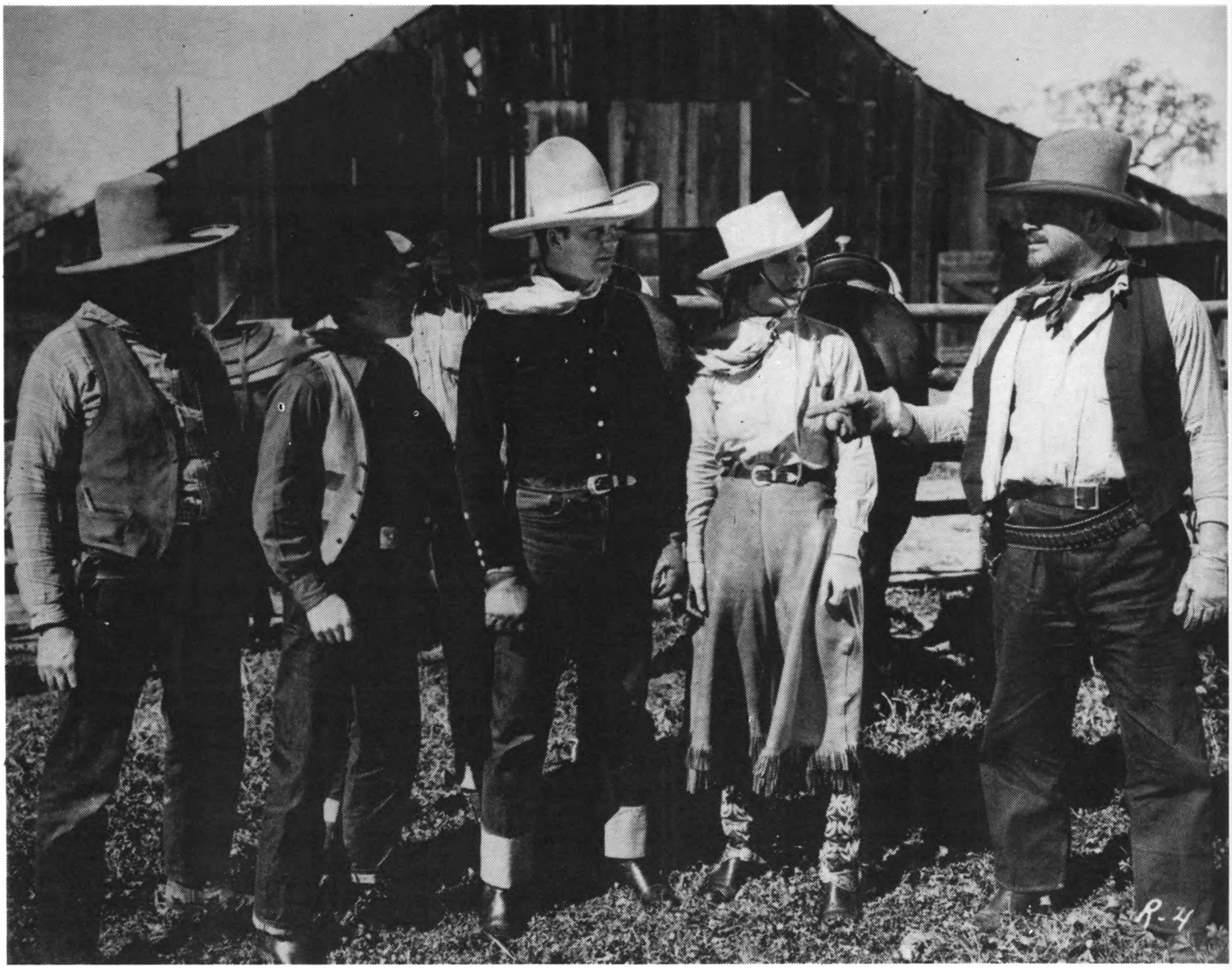
In 1934-35, Resolute Productions released four Rex Bell—Ruth Mix—Buzz Barton western films: **"The Tonto Kid"**; **"Gun Fire"**; **"Fighting Pioneers"**; and **"Saddle Aces"** (see photo of Bell, Mix, and Barton from **"Saddle Aces"**).

Did you know that in 1935, Resolute announced that they would soon be releasing **"Sky Fighters"**, twelve episodes of "the greatest air serial ever filmed". The chapter play was to star the three saddle aces — Bell, Mix, and Barton.

"Sky Fighters" never made it to a theater. According to some sources, some scenes of the Resolute serial may have been shot, but no footage of **"Sky Fighters"** is known to exist.

If any of you, **Serial World** readers, have more information regarding this serial that never was, let us hear from you.

Answer to the last "Take A Guess" question: John "Captain Africa" Hart played the lead in the 1956-57 television series, "Hawkeye and the Last of the Mohicans". Thirty-nine episodes were made and released via syndication. Hart's co-star was Lon Chaney, Jr.



"Saddle Aces" a resolute production — also see "Serials That Never Were" in this issue.

"The Lost City"

A Krellberg Serial in Twelve Chapters
Copyrighted MCMXXXV
Total Running Time: 229:10
Feature Version Title: "City of Lost Men"; length, 8 reels

The Cast

William (Stage) Boyd	**Zolok**
Kane Richmond	**Bruce Gordon**
Claudia Dell	**natcha**
Joseph Swickard	**Dr. Manyus**
George F. Hayes	**Butterfield**
William Bletcher	**Gorzo**
Eddie Fetherstone	**Jerry Delaney**
Milburn Moranti	**Chet Andrews**
Margot D'Use	**Queen Rama**
Jerry Frank	**Appolyn**
Ralph Lewis	**Prof. Reynolds**
William Millman	**Dr. Colton**
Gino Corrado	**Ben Ali**
Sam Baker	**Hugo**

The Credits

Story By	**Zelma Carroll** **George M. Merrick,** **and Robert Dillon**
Produced by	**Sherman S. Krellberg**
Distributed by	**Super-Serial Prod., Inc.**
Continuity by	**Perley Poore Sheehan,** **Eddy Graneman,** **and Leon D'Usseau**
Dialogue Director	**Zelma Carroll**
Sound Engineer	**Cliff Ruberg**
Cinematographers	**Edward Linden** **Roland Price**
Technical Director	**James Altweis**
Electrical Effects	**Kenneth Strickfaden**
Assistant Directors	**William Nolte** **Dick L'Estrange**
Film Editor	**Holbrook Todd**
Art Director	**Ralph Berger**
Directed by	**Harry Revier**
General Production Manager	**George M. Merrick**
Synopsis by	**Ronald Vivian**

Since research was completed on my article, "Revisiting 'The Lost City' ", which was intended as a background piece for this synopsis, further facts have come to light which this author is pleased to present here as addenda to the original.

First, my contention that "The Lost City" was last presented on TV most likely in New York in 1953 was recently disproven by Satellite Program Network, a cable service which has access to a number of feature versions of serials such as "The Phantom Empire" and "Buck Rogers." SPN presented the feature version of "The Lost City" on August 18th, 19th, and 20th, 1980.

The "portable two-way radio" carried by Appolyn in the jungle for communication with Zolok who is back in the city saw previous serial duty as the "vanishing belt" utilized to great effect by Onslow Stevens in Universal's "The Vanishing Shadow." It was resurrected to become Ditmar's famous "remote control panel" by which actor Boothe Howard controlled the robot Volkites and various machinery in Republic's "Undersea Kingdom." Thus the device was featured in three different serials made by three different studios in three consecutive years!

William (Stage) Boyd was involved in a big liquor and gambling scandal in prohibition-era 1931. It was the notoriety of this event which was the main factor in forcing him to amend his name so as to avoid any confusion whatever with Bill "Hoppy" Boyd.

Eddie Fetherstone appeared as unbilled support in such later Columbia serials as "The Shadow," "Deadwood Dick," and "White Eagle." He did bit parts and walk-ons for Universal in the thirties and forties in such films as "The Man Who Cried Wolf," "Swing, Sister, Swing," "Hero for a Day," "Danger on Wheels," and "Unfinished Business." He even had a scene in one of Roy Rogers' favorite films, "Don't Fence Me In."

Finally, these supporting actors had small parts in the following films, all by Universal: Billy Bletcher in "Destry Rides Again" (1939) and "Cracked Nuts" (1941); Jerry Frank in "Newsboys' Home" (1939); and Gino Corrado in "Harvey" (1950).

Chapter One: "Living Dead-Men"

The world reels under the onslaught of constant electrical storms of unprecedented size and ferocity causing great earthquakes, floods, and hurricanes. Bruce Gordon, brilliant young electrical engineer, has constructed an energy detector which he feels will located the source of the disturbance which, if not stopped, is certain to destroy our planet. Representatives of the world's governments, renowned scientists, and general officers are gathered in Bruce's laboratory as he makes calculations from the detector readings being noted by his associate and best friend, Jerry Delaney. Bruce persists, expressing faith in his machine despite allegations by a few scientists that his detector is merely a publicity stunt. Suddenly a vital connection on the overloaded instrument turns white hot and burns out. "Just as I thought," mutters a scientist, "an impractical fake." But Bruce is ready for the skeptics. "Gentlemen, I am positive that the seat of this trouble is along the 28th meridian, 10 degrees south of the Equator, right here in the heart of Africa!" A scientist notes that this is unexplored territory, "nothing but jungle and rough country." Bruce agrees, but, certain that his calculations are correct, plans to mount an expedition to find the source of the trouble and end it. The government men, having little choice, jointly agree to finance and equip his quest. Reynolds and Colton, two self-seeking, unscrupulous scientists whose true motives are unknown to the others, see a golden opportunity here to possibly turn a profit for themselves and offer to accompany Bruce and Jerry on the expedition. Bruce naturally accepts their "help" with pleasure (author's note: a fortune in government backing and Krellberg sends only four men out to save the world!).

Africa.

Here, just a few miles from Bruce's final destination, the weather is clear and calm. As native drums are heard, a ragged, unshaven little man wearing an eye patch suddenly bursts from the jungle, scurries to the gates of Butterfield's trading post, and yells to be admitted. This is Andrews, Butterfield's partner. Ostensibly running an honest trading business, the two men make their real money from slave trading with the aid of a native tribe living within the walls of the post, whose chief is friendly to Butterfield — as long as he gets his share. His blacks provide the muscle needed to kidnap natives from other villages to be sold into slavery, and Andrews was out this day on such an expedition (author's note: Africa seems to provide few, if any, other ways to turn big money rapidly; Sheik Ben Ali and Queen Rama, whom we shall meet later, are also slave traders. The four have been forced into a suspicious, uneasy form of cooperation with each other). Once let in, Andrews staggers to the main hut where he is confronted by Butterfield, a spare, bearded man with a gun on his hip and a perpetual frown on his face. Giving Andrews a drink, he asks about the whereabouts of the man's natives. "Natives — all gone. We were attacked — by giants!" The other natives are of course listening outside the window and, being a superstitious lot, begin to mutter amongst themselves uneasily. Butterfield tells Andrews he must be delirious. "But — they were like nothing human. They were too big and too awful!" Buttrerfield asks where the captives were taken. "Into the jungle — towards Magnetic Mountain." A native guard enters and advises them that a party of white men is approaching.

Bruce's expedition is welcomed by Butterfield, who asks their business in that part of the country. Bruce advises him of the world's danger and that they seek the source of the strange energy. "You must be speaking of that cursed Magnetic Mountain," blurts out Andrews. Butterfield interrupts him to say that the mountain is simply full of iron; "Sort of a natural lightning rod." Andrews tells Bruce how his blacks were seized and taken towards the mountain. "And that night, I saw it flare up like a thousand searchlights (author's note: picturesque, but impossible as the attack had occurred only an hour or two before and it was still daylight)." Bruce and Jerry step outside to check out the mountain with their now-repaired detector. "Andrews," says Butterfield in disgust, "you talk too much."

Unknown to anyone in the outside world, there exists below the base of the mountain a fabulous ancient city made out of metal. In a great laboratory known as the control room which is filled with humming, sparking electrical machinery, we see a dark-haired, middle-aged man clad entirely in white satin, his tunic emblazoned with many futuristic symbols and devices and his great blazing eyes giving mute evidence of both his tremendous strength of personality and the madness lurking within. He is Zolok, leader of the Lost City, master of electricity, and author of the great storms. "Manyus!" he barks to a white-haired, kindly-looking old man nearby, "I must have more power!" Both Dr. Manyus, an electrical genius, and his daughter Natcha have been kidnapped and enslaved by Zolok's minions. Zolok holds the girl's life as a club over the old man's head so that Manyus will develop for him ever more powerful weapons of destruction. Manyus advises Zolok that he has already discharged enough electrical energy into the atmosphere to destroy a hundred cities, against Manyus' advice and will. "I'll have this cosmic condenser hold enough power to destroy the world if I desire it!" screams Zolok. "Defy me, and you know the consequences!" Zolok has Manyus escorted back to his personal laboratory by Gorzo, a cunning dwarf whom Zolok has promised to make tall and strong once the arch-fiend has brought the world to its knees.

Hugo, the "leader" of Zolok's army of brainless black Goliaths, brings one of Andrews' natives to the control room for "recruiting" into Zolok's corps of zombies which, when brought up to proper strength, will be used to enslave the earth. After undergoing the brain destroyer, the man is then strapped to the enlarging table where he is slowly stretched to over seven feet tall. The new giant, renamed Pierre, is taken to the zombie quarters while another hapless black is brought in from the captives' cage in a continuous process of giant-making. Meanwhile, Natcha is berating Gornzo for being loyal to the evil Zolok. "He promised to make a man of me like other men. Big — strong," "Yes," replies Natcha, "a living dead-man like those other slaves. You'll see!"

Interference from Bruce's detector registers on Zolok's devices. Utilizing his advanced remote TV system which can see and hear for hundreds of miles around with no need of a camera, Zolok finds Bruce just as Bruce has determined that the Magnetic Mountain is the long-sought source. "Those strangers have located my Lost City! They must be stopped!" Gorzo summons Appolyn, a powerfully built heavy blindly loyal to Zolok, over the loudspeaker. Appolyn's umpteenth marriage proposal has just been refused by Natcha when the call comes. "You'll change your mind," he says, and stalks out of Manyus' lab in a huff. Manyus' own devices have shown him that Bruce's party is preparing to trek to the mountain. He wishes to try to warn Bruce of the danger ahead of him, but Natcha is far more practical. She proposes to gain Bruce's help so that the pair may escape Zolok's clutches once and for all. Appolyn is

briefed as to Zolok's plans: "Trap them in the Hut of the Hut of the Mysterious Voice!" Gorzo takes some giants to the surface to surround the hut just in case any of the white men escape the trap while Zolok summons a reluctant Natcha to the control room to act as the bait.

Not far from the mountain, the safari is taking a rest during its trek. Colton is uneasy as too many blacks have deserted them already. Suddenly a terrible scream is heard in the distance. "That sounds like a WHITE girl's voice!" exclaims Jerry. Bruce and Jerry sprint rapidly towards the cries as Reynolds and Colton, bringing up the rear, are seized by two giants. "What's the meaning of this?" quavers Reynolds. "What are you going to do with us?" Gorzo actually chortles at this and rubs his hands together in wicked glee. "I'm taking you to the Lost City, to my master!" Colton and Reynolds are swiftly dragged off as Bruce and Jerry, following the pitiful cries for help, trace them to the hut and enter only to find it empty. They cannot know that Natcha's screams have been coming only from a hidden speaker. Seeing the door shut by itself, trapping the pair, Jerry gasps, "Th-th-th-this is a haunted hut!" Zolok watches the scene on his TV, laughing. He touches a switch and the floor collapses, plunging the boys into the depths of the earth!

Chapter Two: "The Tunnel of Flame"

Our heroes find themselves sliding down a long, winding chute. They are suddenly propelled through an open door, which closes silently behind them, into a large, bare, metal-walled cell. They hear a spine-chilling sound as Bruce exclaims, "That laugh! The laugh of a madman!" "This is a nuthouse," replies Jerry, "I'm gonna get out of here." He tries to pry open the wall door without success. Suddenly a spotlight appears on the floor, guided by an unseen hand. This is a "light key," another of Zolok's fantastic instruments, which guides them to and unlocks the cell door.

Ignoring Jerry's protests to escape the place, Bruce is determined to find the girl who screamed. Cautiously traversing a corridor made entirely of riveted metal plates and lined with girders, the two are surprised to see giants motionlessly guarding the doorways which are cut into the walls at intervals. Finding the figures ignoring them, they press on. Jerry waxes philosphical over the appearance of the Lost City: "Looks like the subway, don't it?" "Yes, it does," agrees Bruce. As they approach one guarded doorway, they see it swing open by itself and hear a voice inviting them in. Entering, they find themselves in Zolok's sumptuous office adjoining the control room and encounter Zolok himself seated behind a thirties-style futuristic, oversized desk and accompanied by Appolyn. Pretending friendship, Zolok responds to Bruce's eager questions.

"My name is Zolok. I'm the master of this place. You're in the Lost City of the Ligurians. As you may know, the Ligurians were master scientists. I am the last of that race, carrying on the electromagnetic traditions of my peopel." "Jerry, I'm right! We've found it!" Zolok, startled, rises. "What do you mean by that statement?" Bruce explains about the world-wide havoic his experiments have caused. Zolok privately chuckles over the destruction and notes aloud that Bruce seems familiar with electricity. When Bruce says that he is an electrical engineer, Zolok invites his visitors to inspect his systems and has Appolyn summon a giant to take them on a guided tour. Privately, Zolok is his old sweet self. "I want that detector he's invented — and I'll use his knowledge for my own purposes." Appolyn reminds him that Bruce has no daughter through whom he can be manipulated. "He'll do as I say or I'll put him in the enlarging machine. I'll control his brain even if I have to make him a white giant!"

Natcha has gotten ahead of the guided tour and quietly summons the boys into a side corridor, where she offers to help them all escape the city. She admits being the girl who screamed but says she was tricked into it. They hurriedly leave the mindless guide and go to the small lab where Natcha introduces the strangers to her father. Manyus temporarily short-circuits Zolok's TV pickup with a new secret invention of his so that they may converse privately for a few minutes. After Manyus explains the vast range of Zolok's TV, Bruce realizes that the fiend was spying on him at the trading post when he was using his detector and agrees to join forces with the old scientist. After Bruce explains his mission in Africa, Manyus agrees that Zolok must be stopped.

Gorzo now brings Colton and Reynolds before Zolok, who decides to deal with them as spies. The two stumble over each other protesting and telling of their quest to halt the destruction of the world. As Zolok cleverly draws them out, Bruce learns that Manyus has been unable to escape sooner because the city is guarded by a hundred different death-dealing devices. Manyus cannot even leave his lab unescorted due to the presence of a giant always at his door. To cover their escape, Bruce decides to destroy the amplifier which powers the TV system while Manyus keeps his jamming device operating. Natcha guides Bruce to the powerhorse while Jerry stays behind with Manyus. Meanwhile, Zolok has learned all that Reynolds and Colton can tell him and decides to enlarge Bruce and Jerry. While Appolyn and Gorzo ready the devices, Zolok tries to summon Manyus to operate them and is furious to find his TV signal blocked. Enraged, he activates the master control panel on his desk and opens a trapdoor beneath Colton and Reynolds who drop down a slide into a dungeon. Appolyn is dispatched to apprehend Bruce and Jerry while Gorzo is sent for Natcha and Manyus.

The old man is displaying his latest invention to Jerry. "This is the new freezing gun I secretly invented. It freezes every range of etheric vibration — light, power, life itself!" Gorzo enters to take charge of Manyus, but when Jerry protests, Gorzo has Hugo seize him. Natcha, on watch as Bruce is removing the amplifier, warns him that Appolyn is approaching. Bruce quickly hands the amplifier to Natcha who runs off with it, and then sucker-punches the heavy. Not too pleased to find his face being used as a punching bag by a superior fighter, Appolyn desperately summons Urzo, a giant who seizes Bruce while uttering unearthly howls. Natcha hides the amplifier and, worried about Bruce, returns to the powerhouse only to be apprehended by Appolyn. The two are hustled off to the control room. Zolok is ordering a protesting Manyus to the controls as Bruce and Natcha are brought in. Jerry is already strapped into the brain destroyer. Zolok grins evilly. "Thought you were smart enough to fool me, eh?" "Zolok," replies Bruce, "my efforts are for the good of humanity, and I'm not going to stop until I destroy this place!" "I'm going to do a little destroying myself. When I get through with you and the ivory hunter there (sardonically indicating Jerry), you'll be slaves of my will. Living dead-men!"

Suddenly, as if by magic, Zolok drops through the floor. Natcha has managed to activate his control panel unseen. Appolyn jumps Bruce but, after a short struggle, ends up in dreamland. Jerry is freed and the two men dash for the door only to be seized by the throat in a death grip by the giant Hugo who has been standing guard. Manyus grabs Natcha and starts for his lab, but Natcha will not leave her friends

(The Lost City continued on page 11)

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(The Lost City continued from page 9)

and follows the giant as he drags them to the door of the Tunnel of Flame, a metal corridor laced with thousands of volts of electricity constantly discharging in the form of huge bolts of lightning. Hugo drops Jerry, unconscious from being throttled, to the floor. The door to the tunnel opens automatically at Hugo's approach bearing a still struggling but badly weakened Bruce. Heedless of the lightning, Hugo backs into the tunnel as Bruce frantically but futilely scrabbles to grab hold of the door frame. Natcha watches in helpless horror as the giant apparently drags Bruce to his death in the blazing inferno, all the while uttering mindless, inhuman shrieks!

Chapter Three: "Dagger Rock"

Jerry recovers consciousness and, grabbing Bruce by his belt, somehow manages to tear his friend from the giant's death grip as Bruce gets a purchase on the door frame. The reaction of the release hurls Hugo back into the tunnel and the door closes silently, trapping him in the electrical nightmare. The three rush back to the lab to get Manyus. Meanwhile, Zolok signals Gorzo and a still-groggy Appolyn for aid via his pocket communicator. Reynolds wants to know why Zolok cannot open the cell door — his own invention — by himself. Zolok gives his usual pleasant reply. "Who are you to give me orders?!" Gorzo opens the cell door with his light key to free Zolok, but Reynolds and Colton spot their chance, overpower Gorzo and Zolok, and escape. By the time Appolyn reaches the cell, they are long gone. Zolok has recovered and orders his minions to find Bruce, Manyus, Reynolds, and Colton and bring them to him at once.

Entering the small lab and finding Manyus missing, Bruce and Jerry leave Natcha behind and go to search for him. Colton and Reynolds, however, have by this time spotted the old scientist at a distance and decide to spirit him out of the Lost City so that they can exploit his scientific genius for their own evil ends. Manyus reaches his lab and asks Natcha about Bruce and Jerry. As she is filling him in, Colton and Reynolds, having followed Manyus, enter and, pretending friendship, introduce themselves. Queried about a way out, Manyus reveals that the Tunnel of Flame is so well protected from intrusion because it is an escape route leading to the jungle, but that the lightning can be neutralized with an invention of his, the freezing gun. The weapon is so dangerous that only Manyus can operate it. Natcha and Colton leave to get Bruce and Jerry, but the girl is caught by Zolok and taken to the control room while Appolyn pursues Colton. Learning from the sullen girl that Manyus is in his lab, Zolok radios Appolyn to bring the old man to his office. When asked if she has revealed any information to the strangers, Natcha reminds Zolok that she is no scientist. Snarling, "You can't deceive me. I'll get the truth out of you!", Zolok straps her into the Thought Camera, a device somewhat resembling an electric chair. "I'm going to photograph your thoughts in the record chart and if you've lied to me..." He leaves the threat unspoken.

Zolok is unaware that Bruce and Jerry have seen him taking Natcha into the control room, or that even now they are trying unsuccessfully to force the locked door. Jerry asks, "Well, now what?" "I'll tell you. We'll go back to the laboratory. Perhaps Dr. Manyus can tell us how to open this door." Colton has scurried back to the lab and enters with a lie on his lips: "Come, doctor. Bruce, Jerry, and your daughter are waiting at the tunnel entrance. Natcha said not to forget the freezing gun." When Manyus goes into another room to fetch it, Colton asks Reynolds, "Why didn't you get the gun?!" "Manyus absolutely refused to even let me see it!" Just then Appolyn enters to get Manyus and is jumped by the pair. Appolyn throws Colton over his shoulder but is hit over the head by Reynolds, then securely bound. Manyus, meantime, takes a moment to leave an important message for Natcha on his recorder: "Natcha, dear. Reynolds and Colton want me to meet you at the tunnel entrance. In case of error, meet me there." Manyus rejoins the evil pair who hurry him out to the Tunnel of Flame which

the old man quickly neutralizes with the freezing gun. Reynolds asks if it is now safe to traverse. "Absolutely! But my daughter and your friends — we can't leave without them." Reynolds replies, "They'll be along presently. Come!" The two have to drag Manyus into the tunnel (author's note: Hugo is no longer there. He turns up later, sound as the proverbial dollar, with not a word of explanation to the audience).

Jerry and Bruce return to the lab only to find Appolyn, whom they force to tell of Dr. Manyus. "Colton and Reynolds took him away!" Zolok has seen all on his TV and says to Natcha, "So, you think your new friends are going to escape, eh? I'll fix that!" (author's note: again, no explanation as to how Zolok retrieved the TV amplifier or otherwise repaired the system.) He locks the lab door on the boys by remote control and leaves to inspect the Tunnel of Flame. Tearing at the door, Bruce suddenly thinks of and leaves to inspect the Tunnel of Flam. Tearing it from him, they open the door and hurry to the control room. Using the key to gain entrance, they free Natcha and question her as to Manyus' whereabouts. "Isn't he still in his laboratory?" "We didn't see him there," replies Jerry, "Only Appolyn. Sure, he was all tied up!" Not for long. Gorzo has found the heavy in question in the lab and is freeing him. Now in his office, Zolok watches the three fugitives fleeing through the tunnel on his TV and sends out a call: "Appolyn! Gorzo! Attention! Manyus just escaped through the charge door. Appolyn! You take the giants and capture him. And send Gorzo here at once!"

Our friends enter the lab only to find it empty. Natcha notices the pulsating signal light on the recorder and realizing a message has been left, plays it back. The three hurry to the tunnel entrance but, finding no one, decide that the others have gone ahead and proceed to follow them. They are unaware that they are not far ahead of Appolyn and Hugo, who is seemingly none the worse for his first experience within the now-harmless tunnel. Once in the jungle, Bruce finds something. "What's this, Natcha?" "Why, that's the freezing gun my father invented to nullify the electric charge on the door back there." "Looks like it's broken," puts in Jerry. "It is," replies Bruce, "It's no use to us now. Hurry." Bruce discards the useless weapon and they attempt to trail the others. Butterfield is leading some of his natives through the jungle when he sees in the distance Reynolds and Colton hurrying Manyus through the tangled foliage. He tells his native chief, "There's Dr. Manyus. He's the one that's captured your men and made them brainless slaves." The chief is obviously a man of action. "Me get him!!" (author's note: innuendoes by Zolok indicate that Butterfield knows a great deal about the inner workings of the Lost City and just who its residents are. How he came by this knowledge and what means Zolok uses to ensure his silence (and especially why he even lets Butterfield live) are never explained. However, we now understand Butterfield's apparent disbelief in Andrews' story about the giants kidnapping his natives in chapter one.) As the cowardly Colton and Reynolds make good their escape, howling natives seize Manyus and drag him before Butterfield. "Manyus, I leave you to the vengeance of these people for all you've done to them — and to me!" He cuts off the old man's protests with, "Silence! To the altar of sacrifice!"

Drums beat savagely as the old man is tied to the bed of the torture stone, a fiendish device of sharpened stakes embedded in the underside of a huge rock which can be slowly lowered to impale the body of a screaming victim. Natives chant to the beat of the drum as the deadly stakes near the hapless, struggling man. Manyus utters one final, horrible scream!

Chapter Four: "Doomed"

Zolok has been watching Manyus' plight on the TV and directs Appolyn to the altar at top speed. Enraged, he mutters, "Hear me, Butterfield. If Manyus dies, I'll destroy your entire tribe!" Butterfield, of course, is ignorant of this threat as he has no radio receiver. Bruce, meantime, has heard the drums. Natcha explains, "They're the drums of death! Someone's being tortured by the natives!" Jerry advises, "Let's hurry and find out who it is!" Zolok, realizing that Appolyn is too far away to save Manyus, orders Gorzo, "Turn on 631!" Instantly, ray beams blast from the sky, scattering the superstitious natives in all directions. Bruce bursts from the jungle just in time to grab the counterweight stone which stops the unchecked descent of the staked rock towards the old man's body. Jerry and Natcha swiftly free Manyus and the four melt into the bush. Appolyn and Hugo appear moments later only to find the altar deserted.

Butterfield, showing a surprising lack of interest in the old scientist's demise, returns to his post to find two surprise guests, Colton and Reynolds, who have been captured by his natives. He questions the pair closely, who deny any knowledge of what is going on in the Lost City. "You're lucky you're not in the same spot as the old scientist," remarks Butterfield. "What do you mean?" responds Colton, "What's happend to him?" The trader laughs. "He's the guest of honor at a little ceremonial offering. But don't let that bother you. Let's drink to his health!" The toast is interrupted by the appearance of our friends who are being hustled into the hut by others of Butterfield's natives. The luckless Manyus instantly panics and tries to escape at sight of Butterfield. "Take me away! Take me away!! That's the man who ordered the natives to torture me!" Bruce comes to his defense. "Butterfield, if you've caused this man suffering, you're going to pay!" "Well, he tortured my natives, didn't he?" Natcha explains that this was due solely to Zolok's influence and Bruce confirms it. Manyus faints from the stress and Butterfield tells Bruce and Jerry to take the old man to his personal quarters. The trader watches the four leave, then orders a native to show Reynolds and Colton to the quarters next to his. The scientists have repeatedly denied any knowledge of the Lost City, but the shrewd slaver is far from convinced.

Meanwhile, in one of the back rooms of Butterfield's quarters, Natcha has found riding trousers and boots, a waistband, and a long sleeve shirt. Since this is a much more suitable attire for knocking about the jungle, she has changed into them from her own white satin dress. "Look, Bruce; it just fits." Manyus has been telling Bruce and Jerry how Colton and Reynolds forced him to leave the city without them. Realizing that Butterfield is no friend of theirs either, Bruce and Jerry decide to have a talk with Colton and Reynolds. They are unaware that Andrews has been listening at the window. The scientists, however, have been laying their own plans and have determined to spirit away Manyus before Butterfield finds out that he can restore the giants' mental powers. Reynolds, idly tamping his pipe, looks out the window. "Look! There goes Gordon toward the trading post. Wonder if Manyus told him how we forced him to leave the Lost City." Colton thinks quickly. "We'll have to convince Gordon that the old man is out of his mind." "We'll have to work fast."

Andrews rejoins Butterfield on the porch of the trading hut. "I tell you I heard the old man say he could not only restore the minds of these living dead-men, but he could make giants with full mental power!" Butterfield's eyes widen. "With a regiment of men like that, Africa is mine!!" Bruce and Jerry approach the slavers and receive directions to the scientists' hut. Andrews is quizzical. "Say, what's the

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TOM WEAVER CONCLUDES HIS SAGA OF: "THE CRIMSON GHOST"

Chapter 11
DOUBLE MURDER

Diana is able to bound from the truck before it crashes out through the doors, and it is only Prof. Van Wyck who is borne to his death as the truck plummets into the water. The Crimson Ghost tries to fire his gun again, only to find that he is out of bullets. Duncan fires at the masked fiend once more, and the Ghost runs wildly from the warehouse. Duncan rushes to the assistance of the dazed Diana.

The scene shifts to the ramshackle country hideout of the Crimson Ghost. As the Ghost and Bain discuss new developments, a knock at the door signals the arrival of Ashe and an important visitor. Bain unlocks and opens the door to admit Ashe and the notorious international agent Count Fator. Fator, a representative of an unfriendly foreign government wishing to buy the Cyclotrode, asks when the machine will be ready for a demonstration. In a couple of days, the Ghost responds, Fator will be able to watch (on the Cyclotrode's television screen) what happens when all the city's power and electricity is suddenly cut off. Ashe mentions to the Ghost that accidents and deaths will result and the police may "turn on the heat," but the Ghost reminds him that the cool millions which the foreign government will pay will compensate them for their risk. Fator stipulates that he must also have the original plans of the Cyclotrode, to prevent anyone else in America from ever building one. The Ghost tells him that Duncan Richards has the original plans well-concealed, but that a secret new bugging device installed in Duncan's laboratory may well enable them to learn the hidingplace of the plans...

Back at the University laboratory, Duncan shows Diana a wire he has received from Dr. Fred A. Cushing, psychiatrist and specialist in criminal psychology. Duncan intends to have Dr. Cushing pose as a government expert interested in the Cyclotrode and in this disguise speak with Prof.'s Parker and Maxwell, one of whom must be the Crimson Ghost. Dr. Cushing will be able to tell which of the two is a criminal type and give Duncan a starting-point for evidence-building. As Duncan and Diana leave for dinner, Mrs. Malloy, the old cleaning woman, enters the room, ostensibly to clean up. Left alone, the old woman makes a beeline for Duncan's wastepaper basket, and removes the trash and a false bottom. Beneath is a small box containing a wire recording device...

When we next see the device, it is in the hands of the Crimson Ghost, who listens raptly as Duncan's recorded voice tells all about his plan to use Dr. Cushing to point out the Ghost. The Crimson Ghost satanically gloats that Dr. Cushing will have Duncan's complete confidence and will be able to secure anything he may ask for...the Cyclotrode plans, for instance. The Ghost schemes to substitute their agent Dr. Blackton for Dr. Cushing.

That night, Dr. Blackton, a control-collared slave of the Crimson Ghost posing as Dr. Cushing, presents himself to Duncan and Diana in the University laboratory. Duncan, completely taken in, explains his carefully-laid plans to the clever imposter. Dr. Blackton tells Duncan that he cannot pose as a government man interested in the Cyclotrode without knowing anything at all about the machine, and Duncan agrees that Dr. Blackton should be allowed to study the Cyclotrode's plans overnight. Duncan gives Diana the keys to his secret apartment at 806 Hill Street and also the combination to the apartment safe, in which the plans are kept. The Crimson Ghost, listening in via Dr. Blackton's control collar radio transmitter, dispatches Ashe and a second heavy to steal the plans from Diana as soon as she opens the safe.

Back at the University, Duncan asks Dr. Blackton to autograph his copy of a book written by Dr. Cushing. Duncan frowns as Dr. Blackton signs the name with his right hand, for he has read that Dr. Cushing is left-handed. Suspicious, Duncan asks what the "A" in Fred A. Cushing stands for, and when Dr. Blackton erroneously answers "Albert," Duncan knows at once that he is a fraud. The Ghost radios Dr. Blackton to kill Duncan, and Blackton quickly dips into his pocket for a gun. Duncan grabs him and fighting breaks out, the pitched battle moving from one end of the laboratory to the other. When Duncan finally knocks Dr. Blackton to the floor, the Crimson Ghost commands him to remove the control collar. Dr. Blackton, wild-eyed and perspiring, seizes hold of the collar and a fiery burst signals the impostor's doom. Duncan rushes to the telephone to call his secret apartment and warn Diana of treachery afoot.

Diana, just arriving at the apartment, picks up the ringing phone and answers, when suddenly the curtains behind her part and Ashe and Heavy #2 barge into the room. Heavy #2 rips the telephone from the wall and throws it aside as he enters. Duncan, suddenly disconnected, knows Diana is in trouble and dashes from the laboratory.

Back at the apartment, a painful working-over by Heavy #2 finally convinces Diana to open Duncan's safe for the two thugs. She dials the combination, opens the safe door and hands Ashe a large envelope containing some worthless papers. While Ashe inspects the contents, Diana grabs the real plans and breaks for the door. Heavy #2 seizes her and throws her back into the room, but Diana manages to toss the plans out an open window before she is pushed again and knocked out by Heavy #2. Ashe and Heavy 2 look down out of the window to see the envelope containing the plans fluttering down into an alleyway. Determined to retrieve it, the two men head for the door and open it, revealing a newly-arrived Duncan. Duncan rushes the pair and a marathon brawl begins, with Ashe quickly kayoed and Duncan and Heavy #2 continuing the fight. Ashe comes to and runs out the door while Duncan and Heavy #2 battle closer and closer to the open window. Ashe runs into the alley and picks up the plans as, far above, Heavy #2 suddenly gets the upper hand in the fight with Duncan. A split second later a body hurtles out the window and plunges many stories to the pavement below!

Chapter 12
THE INVISIBLE TRAIL

Heavy #2, not Duncan, is knocked through the window and drops to his death in the alley beneath. Duncan helps the awakening Diana to her feet.

The next morning in the University laboratory, Duncan and Diana discuss this latest adventure. Duncan, pacing back and forth tensely, accidently kicks the waste paper basket, and when he moves to put the basket back in place notices that it is strangely heavy. He removes the trash and the false bottom and discovers the recorder. Duncan sees this as a golden opportunity to turn the tables on the Crimson Ghost. He explains to Diana that they will wipe off the conversation that is already recorded and substitute some information of their own.

That afternoon, at his daily meeting with Prof.'s Parker and Maxwell, Duncan tells the pair that he has anticipated the Ghost's building a larger Cyclotrode and has taken steps to meet and avert any attack that may be made with it. He lies that he has constructed another isotron device capable of bending back the Cyclotrode's rays and destroying both it and its operators.

Later, at the Ghost's hideout, Bain is making final adjustments on the enlarged Cyclotrode, a monstrous piece of death-dealing machinery the size of a desk. Count Fator looks on intently. The Crimson Ghost enters the room and tells the pair about Duncan's claim to have manufactured a new isotron device. The Ghost feels that this claim is merely a clumsy lie made up by Duncan in order to frighten him. Ashe enters with the wire recorder, just delivered by Mrs. Malloy, the cleaning woman at the university. The Ghost hooks up the recorder and to his chagrin hears a carefully pre-planned conversation in which Duncan tells Diana that the new isotron device is no myth, and that it is concealed and operating in the wall cabinet in the main room of the university storage building. Count Fator explodes at the Ghost, calling him a fool for underestimating Duncan, but the Ghost angrily silences him, then orders Ashe to steal the isotron device immediately and bring it back to the hideout. **(Continued on page 18)**

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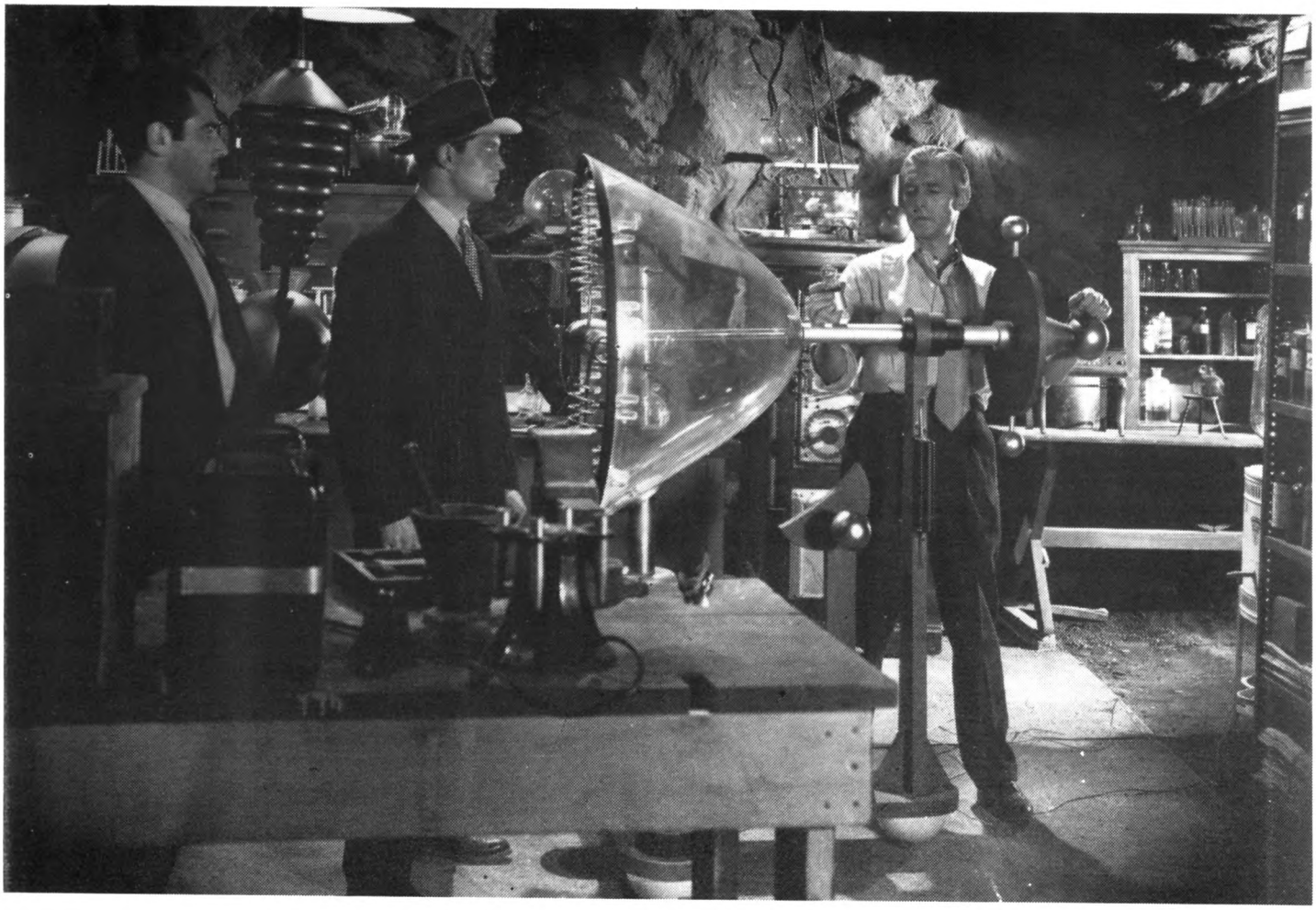

CLAYTON MOORE SEEN IN
RIMSON GHOST" A REPUBLIC SERIAL

THE CRIMSON GHOST (Continued from page 15)

Ashe sets out at once, driving to the university storage building. Hidden behind a tree and some brush nearby is a second car, with Diana at the wheel, Duncan beside her and Timmy, a lean black bloodhound, in the back seat. When Ashe ducks into the storage building, Duncan races across the field to Ashe's car and ties a sponge coated with trapper scent to the rear bumper. Duncan runs back into hiding as Ashe emerges from the building with the cloth-draped isotron device, loads it into the back of his car and pulls away, the scented sponge bouncing along after the car at the end of the string. After a moment, Duncan and Diana let Timmy out of the car and put him on the scent. The dog immediately picks up the trail and runs down the road where Ashe's car had disappeared. Duncan and Diana drive slowly behind the dog.

Ashe arrives at the hideout and carries the isotron device into the Ghost's laboratory, placing it on a desk. The masked arch-criminal immediately discerns that this hulk of machinery is a useless fake, and guesses that Duncan has devised some means of trailing Ashe. Ashe calmly assures the Ghost that no one followed him, but the Ghost orders him to go outside and stand guard anyway. As Ashe leaves, Bain begins to warm up the Cyclotrode for an immediate demonstration.

Duncan and Diana, still following Timmy in their car, are dazzled as the dashboard blows up in a cloud of white smoke with the activation of the Cyclotrode. Undaunted, they pile out and follow the dog on foot. At the hideout, the Ghost and Count Fator watch on the tv monitor as Bain directs the Cyclotrode's rays at a passing plane, blowing it to eternity. Outside, Duncan and Diana are approaching the house on foot. They spot Ashe standing guard next to his car, and Duncan climbs a tree and swings down at Ashe on a vine. Ashe is taken by surprise and overcome by Duncan after a short, onesided fight. Duncan handcuffs the unconscious Ashe to the fender of his own car and orders Diana to keep an eye on him. Duncan hurries carefully into the Ghost's hideout.

Inside, Bain is preparing to direct the Cyclotrode's rays into the heart of the city as the Ghost and a rapt fator watch the monitor. Duncan enters the room unnoticed, levels his gun at the monster Cyclotrode and fires. The machine explodes with a fiery blast, driving the Ghost, Fator and Bain back. Duncan holds the three men at gunpoint and moves in to diarm them, when suddenly the Ghost and Fator rush him and a fight starts. A stray gunshot strikes Bain, who reels away and slams dead to the floor, as Duncan takes on the Ghost Fator in hand-to hand combat. The Ghost turns tail and runs from the room and Duncan brutally pummels Count Fator to the floor.

The Ghost dashes outside and runs smack into Diana and Timmy the dog. The masked villain knocks Diana to the ground, but she is able to sick Timmy on him and drive him away. The Ghost runs into the nearby woods with Timmy right on his tail as Diana gathers up a fallen gun and gives pursuit. Duncan, now emerging from the house, joins the wild procession. Timmy launches himself at the Ghost and knocks the villain to the ground, then begins tearing ferociously at the fiend's sleeve and glove. Duncan and a gun-toting Diana arrive a moment later. Diana pulls Timmy off of the Ghost and continues to hold her gun on the helpless criminal. Duncan reaches down and pulls the ghastly skull-mask and cowl from his head.

The scene switches to the University conference room. A stern-faced police inspector looks on closely as Duncan and Diana address the seated Prof.'s Parker and Maxwell. Duncan explains to the two professors that finding the wire recorder was the key which enabled him to finally unmask the Crimson Ghost. Concluding, Duncan orders the inspector to take the Ghost away, and the inspector reaches out and takes hold of....Prof. Parker.

Prof. Parker rises from his chair, revealing his handcuffed wrists, and glares balefully back at Duncan, Diana and Prof. Maxwell as the inspector pulls him out through the conference room door. The scientific madman who had envisioned himself a supreme ruler of the fabulous new Atomic Era is dragged off for a long-delayed and well-deserved rendezvous with judge, jury...and executioner.

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IF YOU HAVE ANY CHAPTERS FROM THESE SERIALS CONTACT:

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COMIC/SERIAL CROSSOVERS: By Richard Hurst (Part 3)

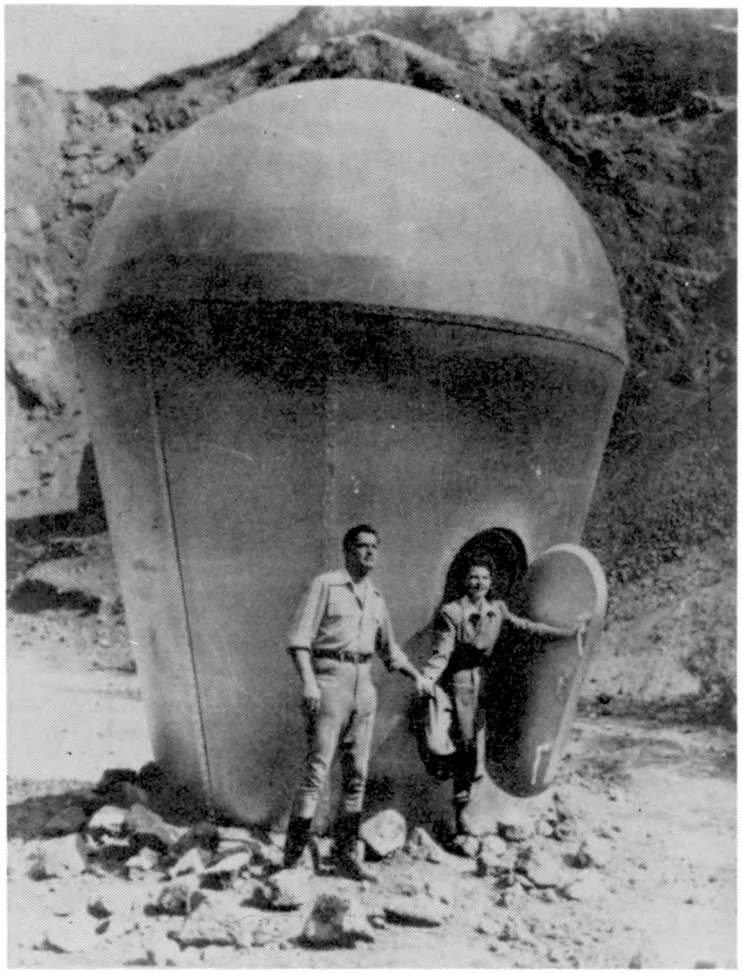
Instead of Steve Rodgers, soldier and super patriot battling wartime enemies, Cap became Grant Gardner, crusading DA battling the mysterious Scarab really a mad museum curator. He lost Bucky, his shield, his fancy gloves and wings on his skull cap, and, worst of all, took to using a pistol. Why a District Attorney, a powerful upholder of the law, of all people should become a masked vigilante who actually kills several people under questionable circumstances is never explained but it was a hell of a lot more fun for the audience when he was in costume. Pudgy Dick Purcell was Grant, lean stuntman Dale Van Sickel was usually Cap in the action sequences, and Lionel Atwill was a deliciously manical Dr. Maldor alias the Scarab. It was one of the top three action serials from Republic especially in terms of fist fights under the direction of Spencer Benet and Van Sickel's stunt team. The only problem was it bore practically no relationship to its source save its title. Nonetheless the audiences in 1944 enjoyed each version on its own merits and only in retrospect are the problems obvious or even bothersome.

Brenda Starr, Reporter, made it to the screen in 1945 from Columbia. Joan Woodbury was Brenda and Kane Richmond was the male lead who was definitely second banana to Brenda. I recall only a few chapters and, as an action fan, found them lackluster. Besides, given the stylized and often fantastic mode of the comic strip, I doubt very much if it could be well translated to the screen. I recall it as a routine cops-and robbers entry. Secret Agent X9 had a second outing from Universal in 1945. This was not a sequel to or remake of the 1937 entry of the same name but a completely unrelated serial starring a young Lloyd Bridges in his pre-Sea Hunt days. Both were, however, spy stories based on the Alex Raymond strip and neither was particularly remarkable from what I have been able to determine.

Columbis brought Chick Carter, Detective to the screen in 1946. For those of you who don't remember, Chick is the son (or was it nephew?) of the more famous Victorian sleuth Nick Carter. Chick, however, was not only in the pulps but also made it to the comics and, I believe the radio. The serial version starred Lyle Talbot and, since Chick's other appearances weren't all thata distinctive, I doubt if the serial did his image any great harm. As I recall, the serial did have a major character killed off in progress and since I had missed a week I found the whole thing rather confusing and the serial unsatisfying.

Columbia also gave us Hop Harrigan in 1946, again from the radio and comics. It starred William Bakewell, better as a comedian or sidekick, and a baldheaded four-eyed villainous John Merton. While it had some interesting (and sometimes unbelievable) air footage since Hop was a pilot, it lacked action and was not a particularly successful crossover.

The year 1947 saw a temporary revival of crossovers with four adaptations. Since Republic gave up serials in 1946, Columbia was responsible for these four and all remaining comic adaptations.



Brick Bradford

Brick Bradford transferred from the comics complete with time top. It starred Kane Richmond and, dismissing Columbia's infamous cheapness, was an acceptable serial crossover. Jack Armstrong, more famous on the radio than in comics, starred John Hart who, through no fault of his own, was a little old to be a high school teenager and the plot was outrageous. But most of the major characters were there and it was a routine transfer. The Sea Hound starring the ever popular Buster Crabbe was supposedly based on the comic book character Captain Silver but frankly I am not nor ever was familiar with the comic. I did see the serial though and would rate it a okay action considering it came from Columbia and Sam Katzman. Finally, we have The Vigilante and here I remember both the comic book character and the serial. Ralph Byrd played the hero and, aside from being a bit stockier than the lean and colorful comic cowboy, was quite adequate. The hero's motorcycle was on hand and, with the exception of a ridiculously squat and overacted gorialla in one chapter, I recall nothing too hard to swallow. It must have been exciting, since I kept coming back.

(Continued on page 21)

Congo Bill came to us in 1948 and the few chapters I remember were dull. The transfer was probably all right though, since the hero resembled the comic character physically, both serial and comic were jungle locales, and actually the comic book stories were usually dull too. The year 1948 saw the last of the major, big promotion, crossovers in the person of one of comics most famous figures - Superman. I have written about this transfer in an early issue of Its Not Just Nostalgia and will not repeat the in depth analysis here. Suffice it to say that Kirk Alyn and Noel Neil were quite satisfactory as the leads and the story was in keeping with the comic's image, although several changes were made. However, the cheap Sam Katzman (producer) ordered animation ruined the flying sequences and many of the special effects were cut-rate even for a serial. It makes one dream of what Republic could have done if they had made their planned Superman in 1940. Columbia's version was very successful and had good moments but was nothing like it should have been.

Tex Granger also reached the screen in 1948. Whether it was a successful adaptation or not, I cannot say because I neither read the comic (I think it was a backup story but am not sure) nor saw the serial to the best of my knowledge. The only thing I'm sure of is that both were westerns and the serial stills I've seen were not impressive.

Batman and Robin came to us in 1949 as a sequal to the earlier Batman. I imagine there will be disagreements but I thought the sequel was better. Starring Robert Lowery and Johnny Duncan (a much more robust and believable Robin than Croft), the serial had costumes which were more formfitting and less humorous and the piolot even enabled the villiam to use invisibility. Mind you, I'm not saying the serial was great or even a good adaptation but it was enjoyable given that it was the late Forties with serials slipping fast and that Columbia/Katzman were the perpetrators.

Tom Neal was Bruce Gentry - Daredevil of the Skies (1949) and those who recall the Gentry comic tell me that the serial was a routine transfer. Since most people do not recall the comic, the serial can be considered on its own merits which were not great. It was no worse than others of the time but suffered from cheapness. The animation used in the flying saucer sequences was laughable for example.

The year of 1950 brought only one adaptation but a very successful one in terms of profit - once again because of high powered promotion and a heavy tie in with the origianl character. Atom Man vs. Superman again starred Kirk Alyn and had ex-Chick Carter Lyle Talbot as Atom Man/Lex Luthor. Atom Man's helmet was the robot head from the non-comic related The Monster and the Ape (1945) thus giving an idea of the production values. Still, with the built in type of a proven character and a fairly reasonable adaptation, it was a satisfactory crossover if you overlooked the cheesy special effects.

Captain Video was 1951's comic related serial and, as fara as I know, the first and possibly only adaptation from a television serial. Despite a big campaign and tinted sequences for the different planets, the serial was just plain dull. Judd Holdren as Video and Larry Stewart as Ranger were unexciting; the special effects included the terrible animation Katzman favored; the robots were from Mascot's Phantom Empire of 1935 (no kidding!); and the whole thing moved very slowly. All the more surprising is the fact that Video was directed by Spencer Benet, veteran action director as were most of the latter day Columbia serials. The whole budget probably went for title rights. The serial was just a misfire. For that matter, the comic was shortlived and probably not very good. Video should have stuck to video!

The following year saw a "resurgence" of comic/serial crossovers - two to be exact! Blackhawk starred Kirk Alyn and, despite great difficulties in transferring the characterizations of his stereotyped sidekicks, was not a bad serial. Trying to get real live actors to approximate the likes of the (then) comic Chop Chop or the other ethnics, was an impossible task to begin with. Besides Blackhawk's crew was simply too large to build a unified serial plot around. Obviously somebody had to get slighted. But Alyn was fine as the lead hero, the action element was satisfactory, and the villains, including Carol Forman villainess from Superman were sufficiently dangerous to make it interesting. I had the good fortune to see a chapter of this serial in Alyn's presence a few years ago and it held up quite well with two pretty good fistfights and some automobile pyro-technics. Alyn was quite good natured about his "heroics" and pointed out that the chapter we saw was not one of the best in the serial. Given the difficulties of translation and the fact that it was a latter-day Columbia production, I'd say Blackhawk turned out fairly well.

Finally, Columbia gave us King of the Congo (1952) based on the comic book Thunda. Starring a Bustere Crabbe no longer in the prime of his Flash Gordon days, this jungle epic was a second rate serial based on a second string comic and, while I am not really familiar with it, the stills I've seen and the comments I've heard do not speak well for it.

As a footnote, 1955's Adventures of Captain Africa starring John Hart was to be (and was at least partially filmed as) a sequel to The Phantom. Contractual problems snafued that; portions of the film were reshot; the costume altered to a weird conglomeration that approximated the Phantom for stock shot purposes; and the saga of comic/serial crossovers ended with a resounding thud.

In the first part of this survey, I estimated the number of crossovers to be around 56. Now that I total up those covered, it comes to 61. (And I left at least one out - Red Barry from Universal in 1938 was a detective serial starring the ever busy Buster Crabbe and based on a then popular comic strip. So the fianl total is 62.) Admittedly, I threw in some very loose relationships such as The Miracle Rider, The Masked Marvel, and Captain Africa but these were food for thought items or had a relationship based in previously overlooked facts.

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SERIAL BROCHURES: These color brochures, 8½ x 11, are printed on heavy stock and contain photos and chapter-by-chapter synopsis of the following Republic serials:

ZORRO'S FIGHTING LEGION — **CAPTAIN AMERICA** — **DAREDEVILS OF THE RED CIRCLE**
SPY SMASHER — **DAREDEVILS OF THE WEST** — **ADVENTURES OF RED RYDER**
KING OF THE MOUNTIES — **DRUMS OF FU MANCHU** — **THE PURPLE MONSTER STRIKES**

The above brochures are priced at $4.00 each plus .75¢ postage on each brochure ordered.

SERIAL STILLS: Joan Woodbury in "Brenda Starr, Reporter"; Kirk Alyn in "Superman"; Robert Lowery and Johnny Dunan in "Batman and Robin"; Kane Richmond in "Spy Smasher"; John Carroll and Helen Christian in "Zorro Rides Again"; Linda Stirling in "Zorro's Black Whip"; Buck Jones and Dorothy Fay in "White Eagle"; Victor Jory in "The Shadow"; Bill Elliott and Carmen Morales in "Valley of Vanishing Men"; Buster Crabbe, Charles Middleton and Wheeler Oakman in "Flash Gordon's Trip to Mars" and Scott Kolk and Jean Rogers in "Secret Agent X-9". All are priced at $2.25 each.

WESTERN STILLS: John Wayne (3); Clint Eastwood (2); Gary Cooper; Tom Mix and Louise Lovely in "The Feud"; Charles Starrett as The Durango Kid with Smiley Burnette; John Wayne, Ray Corrigan and Max Terhune as The Three Mesquiteers; Tom Tyler, Bob Steele and Jimmie Dodd as The Three Mesquiteers; Allan Lane; Rex Allen; Johnny Mack Brown, Nell O'Day and Fuzzy Knight; Roy Rogers; Gene Autry; William Boyd as Hopalong Cassidy; Tex Ritter; Randolph Scott; Errol Flynn and Robert Redford. All are priced at $2.25 each.

HORROR STILLS: Henry Hull in "Werewolf of London" (2); Humphrey Bogart in "Return of Doctor X" (2); Frederic March in "Dr. Jekyll and Mr. Hyde" (2) Boris Karloff in "Frankenstein" (4); Boris Karloff and Elsa Lancaster in "The Bride of Frankenstein"; Boris Karloff and Bela Lugosi in "Son of Frankenstein"; Boris Karloff, Bela Lugosi and Basil Rathbone in "Son of Frankenstein"; Lon Chaney in "The Wolf Man"; Lon Chaney and Evelyn Ankers in "The Wolf Man"; Lon Chaney and Bela Lugosi in "Frankenstein Meets The Wolf Man"; Lon Chaney and Elena Verdugo in "House of Frankenstein"; Bela Lugosi in "Dracula" and The Monster from "This Island Earth". All are priced at $2.25 each.

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Comic/ Serial Cross-Over Continued from page 21

There were also a whole slew of Zorro and Jesse James serials. Both of these characters have appeared in various comic versions but it is my contention that in such cases there was no actual or spiritual relationships between the comic and serial versions. There are other serial relationships between the comic and serial versions. There are other serial characters, especially in westerns, who made it briefly to the comics such as Bill Hickok but the same disclaimer goes. I'd like to hear about others I may have overlooked.

So, in the final analysis, let's say about 60 sound serials, were derived directly from the comics. That's 23% of the total which ain't bad as a block of source material. Some of them were classic, many were bastardizations, and most were adequate. The foregoing survey was done largely from memory with only a list of sound serial titles before me so if I have erred in fact I apologize; if I have erred in opinion, I'm always open to discussion. It's been fun.

Tim Tyler's Luck

Mandrake The Magician

VINTAGE CLIFFHANGERS

A series of Seldom Viewed Stills from Early Talking Serials
Number 4: DETECTIVE LLOYD

by Jim Stringham

Giles Wade is The Panther, England's master criminal. He seeks the jeweled armlet of King Tut, which is in the possession of Randall Hale. Wade is able to cause Hale's weak nephew, Chester Dunn, to lose heavily to him in bets on the races, and forces the young man to divulge the location of the treasure. His agent enters Deep-dene Manor, Hale's home, and gets the piece but is found dead, his body marked with a mysterious green spot. The armlet has vanished.

Inspector Jack Lloyd of Scotland Yard's Criminal Investigation Department is assigned to the case, and is told that the lost object is a copy. Meanwhile, Wade learns that Hale's niece, Diana Brooks, whom he has never seen, is arriving from Canada. He captures her and substitutes Sybil Craig, one of his assistants. Diana is drugged, but flees her captors after an auto accident. Lloyd finds her, and carries the girl indoors. The Panther's men follow, determined to prevent her from talking. They flood the room with a poison gas. Lloyd and Diana collapse in the fumes as the first episode ends.

Lloyd hurls a chair through a skylight, bringing fresh air into the room. He takes the girl to safety, but she is unable to talk because of the effects of the gas and the drugs used on her. Sybil locates the vault where the armlet is stored, and the Panther gang raids the house. A new butler, actually one of Lloyds men, warns the detective, who is calling on Hale. They rush to the vault, but are beaten in the resulting fight. Tha Panther's men escape with the jewel case, but the armlet has fallen to the floor during the battle, and a strange old woman appears from a wall panel, recovers it, and disappears into one of the secret passageways that honeycomb the manor. Sybil, exposed, flees with the gang.

Trying to open the case, a panther agent is scratched by a concealed needle and dies, marked by the green spot. Wade sends the box to a locksmith. En route, a dart is fired at the bearer and he dies, another victim of the green spot poison. His killers, Egyptians seeking to recover their lost treasurer, get the case and find it empty. Diana, recovered, is taken to Deep-dene Manor. Wade sees her as his key to the armlet and kidnaps the girl, but Lloyd is able to rescue her. The old woman stalks the halls of the manor, and Lloyd and Hale lead a search of the passageways, causing her to return the armlet to the vault.

Diana is lured to Paris and captured. Lloyd and Hale follow. They have placed the armlet in the British Museum for safekeeping, but the Panther learns of this. Taking advantage of their absence, he disguises himself as Randall Hale and claims the jewel. Then, he discovers that he has acquired another imitation. Lloyd tracks him to a river hideout and frees Diana, then chases the fleeing gang in a police launch. He is wounded and falls into the Thamse. River police pull him to safety, and most of the gang are captured.

Suspicious becauase The Panther has been aware of his plans, Lloyd searches Deep-dene and finds a hidden dictograph. He stages a conversation with Diana and Hale to establish for any listener that the real armlet will be displayed at a party to be held in the manor. Wade arrives in disguise, but is arrested by Lloyd as he attempts to steal the jewel. The Egyptians appear as well, and Scotland Yard men covering the grounds take the entire gang into custody.

The ghost woman seizes Diana and drags her into the secret passageways, but Lloyd hears the girl's screams and follows. He rescues her and captures the old woman. A servant recognizes her as a maid who had served Lady Wyndham, long time mistress of the manor. The loyal retainer had gone mad at her lady's death and entered the tunnels. From there, she menaced anyone who tried to take the place of her mistress. With all dangers past, a toast is drunk to the "Heroes of the Law."

THE END

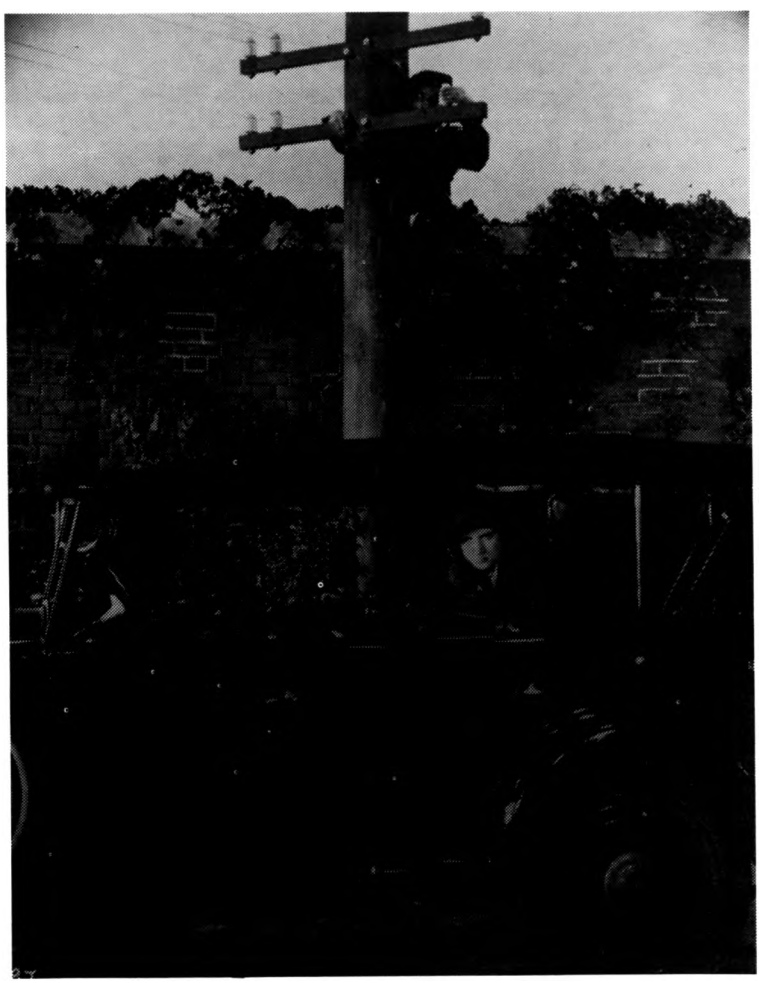
Little hard information remains about this 1932 Universal release. Mutual Pictures produced it for them in England, supervised by Clarence MacKain, with an all British cast. The serial was written by Ella O'Neill from a story by Henry MacRae, and directed by MacRae. English movie companies were required to produce a quota of films in order to be allowed to release the more profitable imports, and this was intended as the first of many British/American pictures made to be suitable for showing in both countries. It was not well received in either, and quickly and quietly vanished. There were no further productions.

The storyline above is taken from current reviews, the pressbook, and the only slightly more complete descriptions filed with the copyright entries in the Library of Congress. Details vary with the source, and the object sought by the Panther is variously described as an armlet, an amulet, and a necklet. Allowing for these discrepancies, this is the general plot line of DETECTIVE LLOYD.

Chief Inspector Jack Lloyd played by Jack Lloyd (Claude Saunders)	
Giles Wade, the Panther	*Wallace Geoffrey*
Sybil Craig	*Muriel Angelus*
Randall Hale	*Lewis Dayton*
Diana Brooks	*Janice Adair*
Chester Dunn	*Tracey Holmes*
The Manor Ghost	*Emily Fitzroy*
The Lodgekeeper	*Humberston Wright*
Abdul	*Gibb McLaughlin*
Inspector Watkins	*Shayle Gardner*
Sam	*Kenneth McLaglen*

1. *The Green Spot Murder*
2. *The Panther Strikes*
3. *The Trap Springs*
4. *Tracked by Wireless*
5. *The Death Ray*
6. *The Poison Dart*
7. *The Race with Death*
8. *The Panther's Lair*
9. *Imprisoned in the North Tower*
10. *The Panther's Cunning*
11. *The Panther at Bay*
12. *Heroes of the Law*

***DEATH TRAP:** The Panther, with Sybil Craig and other agents, examines the case he believes contains the treasure of King Tut. Unknown to any of them, it is a deadly trap set to release the green spot poison.*



***WIRE TAP:** Sybil Craig listens in on calls from Deep-dene Manor over a bug installed by an agent of the Panther.*

(The Lost City continued from page 12)

idea of fooling those guys? Colton's in that hut over there." "You're so dumb!", rejoins Butterfield. He signals the natives, who jump Bruce and Jerry, tie them securely, and toss them into a nearby hut. His game plan is to enter the city secretly, eliminate Zolok and his underlings, then force Manyus to make all the giants he needs. Colton and Reynolds have seen the boys' capture and decide to strike. Reynolds enters the hut Manyus is in and a moment later Natcha exits promising to return soon. When she is gone, Colton enters the hut making sure he has not been seen.

Gorzo reports to Appolyn at the torture stone bearing a dangerous weapon from Zolok, the paralyzing gun (author's note: the name is a misnomer. The gun's ray beam is fatal.). Thus armed, Appolyn leaves Hugo in Gorzo's charge and starts for the village to recapture Manyus. The boys have rolled over back to back and Jerry is working on Bruce's ropes. Butterfield is ordering the chief and some natives out on a raid. "You know the trail, Fungo?" "Yes, Bwana!" (author's note: I did NOT make this name up.) "All right, get going." Butterfield and Andrews walk to another part of the compound and as they pass a hut Natcha emerges. "Is Mr. Gordon here?" "Why, no," replies Butterfield. "Professor Reynolds said he was waiting here to see me." Natcha is quite confused, but Butterfield is certain that Colton and Reynolds are up to something. All three rush to Butterfield's quarters only to find Manyus missing and Reynolds stabbed in the chest. The scientist tells Butterfield that Colton turned on him and, with the help of some natives, carried off Manyus, then collapses and dies (author's note: it is not explained where Colton got the time or opportunity to do all this.). Butterfield tells Andrews, "Get the natives. Tell 'em to pick up my trail." He orders Natcha to stay behind when she tries to follow him out the gate. As Andrews is rounding up blacks, Natcha comes across Bruce and Jerry emerging from their hut and gives them the bad news. The three are about to rush off after Colton when suddenly Andrews appears, covering them with his revolver: "No, ya don't!" The slaver's triumph is short-lived, however, as Jerry immediately jumps him, yelling, "Go ahead, Bruce! I'll take care of him!" Bruce and Natcha escape into the jungle as Jerry knocks the one-eyed man cold during the bitter struggle.

Colton and a few of Butterfield's natives are hurrying Manyus through the bush when, rounding a bend in the trail, they suddenly come face to face with Gorzo and Hugo. The terrified natives desert, howling in fright at the sight of the stolid giant, but Gorzo is only interested in the white men. At his signal, Hugo picks them up, one under each huge arm, and starts to carry them back to the Lost City. The luckless natives, meanwhile, blunder into Appolyn's path while fleeing and he paralyzes two of them without mercy to test the weapon. Bruce and Natch are coming down the trail. The ruthless heavy hides, then leaps out to cover them. To his questions about Manyus, Natcha replies, "I don't know." "You'll remember when you're in the Lost City!" sneers Appolyn. His attention distracted momentarily, the villain is attacked by Bruce who tries to snatch the gun. "Bruce, look out!", screams Natcha, "It's the paralyzing gun!" The two fall to the ground, rolling over each other in the struggle. The heavy forces Bruce down, his great muscles straining as he lowers the muzzle of the weapon until it is pointing at the young engineer's head, despite his frantic efforts to avert certain distaster. Natcha shrieks in horror as Appolyn squeezes the trigger!

Chapter Five: "Tiger Prey"

With a last desperate burst of strength, Bruce forces Appolyn's hand aside and the ray beam just misses him. With the heavy off balance, Bruce knocks him out with a left hook (author's note: this is a definite "cheat" escape as Bruce was clearly rayed in the head at the close of chapter four.). Cold with fury, Bruce graps up the paralyzer and is about to administer poetic justice to the killer when Natcha grabs his arm. "No, Bruce. Let him go. We've got to think about father." "You're right," he agrees, "Let's go!"

Butterfield has come across a strange encampment and, questioning one of the many guards, learns it is Sheik Ben Ali's, one of his old companions in crime. "Ben Ali, here? Take me to him." The inhabitants of the camp are chanting afternoon prayers as the guard announces Butterfield, who is invited into his tent by the shiek. "My good friend Butterfield." "How are you, Chief Ali? What brings you here this time of year?" It seems the shiek has come to investigate rumors of giant zombies he has heard are in this area. He wants all he can get knowing such a commodity will bring top dollar on the auction block. Butterfield doesn't want any more partners in his plan to rule Africa. "My dear chief, someone's been kidding you." "You mean no such giants exist?" "I have no reason to lie to you." Ben Ali sighs. "Then my long journey has been in vain." "It shore looks that way." The saddened sheik, ever hospitable, calls for refreshments.

Bruce and Natcha come across Jerry, who had gotten lost looking for them. He was unsuccessful in tracking down Manyus, but did stumble across the Arab camp and is, in fact, accompanied by several Arabs even now. Bruce decides to search for Manyus alone and instructs Jerry to take Natcha to the Arab camp for her safety. Natcha warns Bruce to be careful, then leaves with Jerry and the Arabs. When they are shown in to Ben Ali's quarters, Butterfield quickly recovers from the shock, covering himself with, "Why, these people are friends of mine. The father of the young lady is, uh, an explorer." Ben Ali seems to accept this, having wondered why such a beautiful girl was in the jungle to begin with.

Zolok has been watching the camp closely on TV and radios Appolyn, who has regained consciousness, with the latest bad news. "Manyus and Gorzo have been captured by the Arabs. They're in Zone 15. Find them!" "Yes, Master!" An aide quietly notifies Ben Ali that Gorzo, Colton, Manyus, and Hugo have been brought into camp. After the chief excuses himself, Jerry lights into Butterfield for saying that Manyus was an explorer. "I had to lie. Ben Ali's a slave trader. He's here to get the giants from the Lost City. If he finds out your father can create giants, he'll take him to the slave coast!" Ben Ali inspects the captives and is awestruck at the sight of Hugo. The spineless Colton, seeing a possibility of saving his own skin, asks to speak privately with the sheik and spills everything he knows about Manyus and the giants, an act which, if he but knew of it, would strike terror into Butterfield's heart. As the chief fumes, realizing he had been taken in, Colton further warns him that Butterfield is dangerous since he wants Manyus' talents for himself. The renegade scientist's capper is a proposition: "We can work together...have the old man make slaves for us and become rich!" Ben Ali's eyes narrow slyly. "My men will take care of you." The desperate Colton misses his meaning. "Thank you!"

Back in his quarters, Ben Ali summons an attendant for Natcha. Jerry and the girl go with her to be shown to their accommodations, leaving Ben Ali questioning Butterfield as to his absolute certainty that no giants exist, which the trader reaffirms. Natcha gest her attendant (her guard, real-

SERIALS THAT NEVER WERE

by Charles McCleary

Did you ever wonder about serials that were actually advertised to the theatres after being scheduled by either Universal, Republic or Columbia and then were never filmed? Apparently this happened far more often than one would imagine. In this series for SERIAL WORLD, we'll take a look at the titles of some of these serials. Some of the serials that never came to be sound pretty darn good, too.

The Universal Studios Serial Promotion Booklet marked Season of 1940-41 lists four serials to be released from that studio. They are "Winners of the West", "Junior G-Men", "The Green Hornet" and "The Leopard's Claw". All serial fans are familiar with the first three but how about "The Leopard's Claw"?

The description in the booklet reads as follows..."Who is the Leopard? Shrewd, sinister — a leader who is feared but always obeyed. He is the brains of a gigantic and powerful band of cunning law-breakers, an organization that stops at nothing to gain its terrifying objectives. But there is one who has sworn to draw the Leopard's claws, has dedicated his own life to the stamping out of the Leopard and his killer cult. The thrilling fight of law and decency against highly organized crime and super-clever criminals constitutes a story of action and fast drama which provides a new and sensational climax with each breath-taking episode. Fresh and amazing material...taken from the front pages of a new and changing world...".

A large drawing depicts the following: A policeman and a girl overlooking a drawing of chases, fights and car crashes. The policeman is holding a smoking revolver in his right hand. Also overlooking the drawing is a giant black man wearing a leopard costume consisting of elbow length gloves with long claws at the fingertips. He has on a vest and hood, also made of leopard skin. Behind him is a huge, brightly-shining jewel.

Was the black man intended to be The Leopard? Or was he one of the master-criminal's henchmen? Perhaps the studio felt the time wasn't right for a black criminal in one of their serials. We'll never know.

The Universal Serial Promotion Booklet for the season of 1941-42 lists these four releases: "Riders of Death Valley", "The Sea Raider" (released as "Sea Raiders"), "Gang Busters" and "Head Hunters of the Amazon". As before, all serial fans are familiar with the first three titles but what ever happened to "Head Hunters of the Amazon"?

The promotion book has this to say about the serial, "In the Matto Grosso country around the head waters of the Amazon River time has stood still for thousands of years...strange cities, vast treasure, ancient gold — all buried under the dust of centuries and guarded by rank jungle growth! Into this country of mystery and quick death, a woman and a group of scientists travel to solve one of the riddles of all time, to find the famed Lost City of the Incas".

The drawing above the description isn't as intriguing as that which accompanies "The Leopard's Claw". This one simply depicts a white man with a rifle and a group of natives approaching a native village where a blond woman is tied to a tree. Behind her is a group of natives and a large assortment of human skulls.

The reasons for the scrapping of this serial is anyone's guess.

During 1940, Republic Pictures had planned a serial to be titled "Adventures of Superman" but contractual difficulties prevented the agreement between Republic and Superman DC Publications from being finalized. Several episodes of the script of "Adventures of Superman" had been completed but these were re-written to be used for "Mysterious Dr. Satan".

Sam Katzman at Columbia Pictures supposedly had planned still another jungle serial in the late forties to star Kane Richmond but this also never came to pass. The serial was untitled.

We'll look at more serials that never were in future issues of SERIAL WORLD.

(The Lost City continued from page 25)

ly) out of the way momentarily by sending her to fetch a fresh pot of tea, then dons a handy Arab robe, slips from the tent, and manages to locate her father's quarters. Whispering through the cloth wall, she informs her father that the sheik menas to keep him a prisoner, forcing him to make giants. Manyus of course, is no fool. "I suspected as much." Natcha intends to locate Bruce so that he may rescue Manyus and Jerry with the aid of the paralyzer. The old man warns her to be careful of prying eyes. but Natcha manages to make a getaway into the jungle.

Ben Ali claps his hands twice. Guards enter and seize and disarm Butterfield, who is warned by the sheik, "It is not wise to lie to Ben Ali." Meanwhile, Jerry pokes his head out of his tent, ostensibly to ask the guard for a light for his cigarette. Instead, he attacks the man, drags him into the tent, knocks him cold, and changes into the man's burnoose. Thus disguised, he sneaks out into the camp. Ben Ali, having had Butterfield bound and tossed into yet another tent, goes to the one containing Colton, who is still unaware that all is not well with him. "Tell me, how this old man make giant slaves?" "Manyus alone has the secret," replies Colton. "How do I know all this is true?" Colton in desperation clutches at a lie. "I've seen him do it. How am I going to be taken care of on this deal?" An unwise question. "Oh, I'll show you." Ben Ali claps his hands. Colton, protesting in vain, is seized and dragged from the tent by two guards. Ben Ali then returns to Butterfield and asks him if he knows Colton. "Yeah, I know the double-crosser. What about him?" "Oh, my men are taking care of him." Three shots ring out. The sheik laughs cruelly. "He tried to double-cross ME." Ben Ali leaves Butterfield, still laughing, to ponder his own fate.

Bruce has formulated a plan. Sneaking into the trading post, he is spotted by a single native but dispatches him quickly with the paralyzer and enters the main hut. Shortly, he sees his quarry enter the compound: Andrews, who has recovered from Jerry's blows and since has decided to become extremely drunk. Cuffing aside a few natives, Andrews suddenly is astonished to hear Bruce say, "That's right, Butterfield, with Dr. Manyus in our hands, we can make millions." "Butterfield" (Bruce is mimicking his voice perfectly) replies, "Well, Gordon, I'm glad you see things my way. There's no question that we stand a chance to make millions." Bruce lays out the bait in his own voice: "And I think, Butterfield, that we ought to cut Andrews in on this." "I wish he ws here now so we could settle the whole matter." Visions of wealth beyond his dreams flood Andrews' brain as he staggers into the main hut only to be covered and disarmed by a vengeful Bruce, who angrily questions him as to the whereabouts of Butterfield and Manyus (author's note: apparently Bruce is certain that Butterfield has managed to wrest the old doctor from Colton's clutches and is hiding him. He cannot know what has happened to the three within the Arab camp). As Andrews tries to gather his sodden wits together, two natives enter silently and jump Bruce from behind. The young man is able to knock them both out in the savage fight only to find himself staring into the muzzle of the paralyzer now wielded by Andrews, who is beginning to squeeze the trigger. Natcha, meantime, finds that a tiger has picked up her trail. Finding small comfort in the fact that the tiger is only native to India, she runs for a nearby river, boards a handy raft, pushes off with its pole, but almost immediately snags the raft on a large rock. The animal enters the water and the girl tries to beat it off with the pole, but the hungry beast manages to clamber aboard anyway. Natcha emits a terrible scream as the tiger suddenly leaps at her!

SERIAL WORLD MOVIE STILL AUCTION

Okay gang, here it is, the auction we told you about. This issue we offer you some of the stills you drooled over in past pages of SW. There is no minimum bids. All you do is read the description of the stills available, send us the number by the still and the amount you want to pay for the still. And let's be serious. Most stills are one of a kind and original so no bids that are silly please. Many stores are now selling reproduction of stills for $2.00 and up so judge by that. Send your bids on a sheet of paper to:

Jeff Walton
P.O. Box 64345
L.A. Ca. 90064

The auction will be open for six weeks from the time that most subscribers copies of SW are mailed out. Of course highest bidders will get the stills for their valuable collection. Start sending those bids in now.

For complete details on these stills send a stamped self addressed envelope. If your bid is the highest you will be notified by mail and instructions sent on how to receive your stills. Next issue we will have a one sheet auction and the following issue lobby cards. So look the list over and get your bid in now. Good luck.

1. Rocketman — from Commando Cody TV series with Judd Holdren & R.Crane
2. Cody without suit talking to Ailene Towne
3. John Hart as Capt. Africa (autographed)
4. Don Winslow of Navy — Don Terry and Walter Sande beautiful pose
5. 17 3x5 original mini stills of TRADER TOM OF THE CHINA SEAS bid on set only.
6. New Adv. of Batman Robert Lowery in costume leaping in air.
7. Recent pose photo Terry Frost — autographed.
8. Ace Drummond — John King, Noah Berry Jr., Jean Rogers standing by plane.
9. Adv. Sir Galahad — George Reeves and Charlie King mint original.
10. Monster and Ape stars Robert Lowery & Carole Mathews pose.
11. Green Hornet Strikes Again — 1 sheet still.
12. Don Daredevil Rides Again still — pose Ken Curtis in costume.
13. Zorro Black Whip 1 sheet still.
14. Capt. Video lobby card still Ch. 2.
15. Adv. Sir Galahad — Reeves, King and Morgan La Fay (Pat Barton) pictured.
16. Adv. Sir Galahad — Reeves with sword in hand battling swords
17. Adv. Sir Galahad — Reeves with dagger in hand approaching tent.
18. Adv. Sir Galahad — Reeves in sword fight with guard.
19. Manhunt on Mystery Island with Barcroft and star.
20. Green Hornet pose.
21. Trader Tom fights with Tom Steele — original still.
22. Robin — pose from The Batman.
23. Commando Cody pose.
24. Hawk of The Wilderness campfire scene.
25. Don Daredevil Rides Again wagon fight scene with stagehand at bottom spinning wheels in front of process screen.
26. Dr. Daka from Batman in lab — a beauty of a still.
27. The Batman — original full pose still — super rare.
28. The Iron Claw — rare still of mystery villain
29. The Batman — both together with weapons in hand pose Robin has rope.
30. Dick Tracy G Men 1 sheet still.
31. Radar Men From Moon armored car with two of Retik's moonmen.
32. Hawk of Wilderness — Bruce Bennett (Herman Brix) chased by natives.
33. Ralph Byrd as Dick Tracy guns drawn with "G" men.
34. Radar Men From Moon lobby still card Ch.3.
35. Radar Men From Moon lobby still card Ch. 5.
36. KING OF THE ROCKETMEN lobby still card CH.11.
37. Radar Men From Moon — lobby still card CH. 12 shows Barcroft as Retik
38. Zombies Of Stratsphere — lobby still card Ch. 6 with robot & Rocketman.
39. Zombies Of Stratsphere — lobby still card Ch. 11.
40. Robot and nurse from Mysterious Dr. Satan.
41. Warren Hull as Mandrake The Magician pose shot.
42. Buster Crabbe and Happy pose from Trip To Mars.
43. Great Alaskan Mystery — stars pose by Cyclotron.
44. Great Alaskan Mystery — cast on ice.
45. Zorro Fighting Legion raise swords on hill.
46. Spy Smasher — still lobby card from CH. 1 shows Kane Richmond.
47. Fighting Devil Dogs — still from 1 sheet shows lightning in artwork.
48. Red Barry still with cast including Buster Crabbe.
49. Victor Jory pose as SHADOW.
50. Capt. Video pose still Judd Holdren with Larry Stewart on sled.
51. King Of The Mounties 1 sheet still.
52. Buck Rogers Laska and Prince Talin await Buck in rocks. (Dave Sharpe in still.)

SERIAL MAILBAG

4 Leo Crescent,
South Wentworthville,
2145 — Australia
January 15, 1981

Dear Editor,

We have a small group here in Sydney who meet regularly to view serials and "B" westerns, and recently we have seen "The Secret Code" "Black Arrow", "The Desert Hawk", "Adventures of Captain Marvel", "G-Men Never Forget", and in the months to come we have lined up screenings of a 70 minute feature version of "Red Barry", a 90 minute feature version of "Superman", (Columbia 1948 with Kirk Alyn), "Perils of the Royal Mounted", and a special Flash Gordon day on March 2, with the 70 minute feature "Rocket Ship" followed by all chapters of "Flash Gordon Conquers the Universe.". As you can see, we are a very active group, and although there are only a few of us, we are very keen.

Jeff, your magazine is excellent and we thank you for providing we serial fans with such a top quality publication.
With kind regards,

Bruce Leonard

5 Jan. 1981.
Chris Collier
15 French St.
Paddington
Brisbane, Qld.
Australia
4064.

Dear Sirs,

Firstly, happy publishing in 1981.

Re the article on "The Lost City" in issue No. 22.

In that article it is stated that Sherman Shellberg and Joseph Harris produced the Universal serial "Radio Patrol" (1937). But if you look at the article on "Radio Patrol" at page 10 of issue NO. 12 you will see the producers given as Barney Sarecky and Ben Koenig. The U.S. Copyright index lists the latter as the producers. So there is a mistake someplace.

Further to "The Lost City" article: Looks like you overlooked the director, Harry Revier, although this ommission may have been on account of shortage of space. Anyway, this director did another serial "Son Of Tarzan", 15 episodes, National Film Corp., 1920. In 1923 the serial was issued as a six-reel feature, "Jungle Trail Of The Son Of Tarzan". Other features directed by Harry Revier include "The Heart Of The North" (1921), "The Broadway Madonna" (1922), "Dangerous Pleasure" (1925), "The Convict's Code" (1930).

Cordially Yours,

Chris Collier

NORM'S
NOSTALGIA
1726 MAUX
HOUSTON, TEXAS 77403

Dear Editor,

SERIAL WORLD NO. 24 arrived last week, and I'm sure you'll be getting some high praise on it. This is your best issue so far — the cover color, the slick paper — it really looks terrific! CONGRATULATIONS! A truly beautiful job!

There are some discrepancies in the article on comic/serial crossovers, regarding DON WINSLOW. Originally, Winslow was the hero of a series of novels by Lt. Frank V. Martinek. Then in 1934, Martinek decided to transfer his hero to the comic strips. Martinek wrote, and Leon Beroth drew, the comic strip DON WINSLOW OF THE NAVY, distributed to newspapers beginning in May, by the BELL Sydnicate (Reference: CLASSIC COMICS AND THEIR CREATORS by Martin Sheridan, page 125-128). UNIVERSAL copyrighted the serial DON WINSLOW OF THE NAVY, based on the comic strip, on October 24, 1941, (Ref: LIBRARY OF CONGRESS CATALOG OF COPYRIGHT ENTRIES) and released it immediately. Chapter One was shown at the Clarke Theatre in Mattoon, Illinois on December 6, 1941, the day before Pearl Harbor — No way I'll ever forget that date!

The second film, DON WINSLOW OF THE COAST GUARD, was completed and copyrighted December 22, 1942, (Ref: LIBRARY OF CONGRESS CATALOG OF COPYRIGHT ENTRIES).

There is absolutely no way that the Universal serials could be reasonable facsimiles of the comic book. The first DON WINSLOW OF THE NAVY comic book was not distributed by Fawcett until 1943. (Ref: OFFICIAL GUIDE TO COMIC BOOKS AND BIG LITTLE BOOKS by Michael Resnick). Both serials were completed before the comic book existed.

Normally the Coast Guard is a separate service, but in wartime it becomes a part of the U.S. Navy.

There ain't no "K" in crocodile.

As great as this issue is, I'm looking forward to FAVORITE WESTERNS!

Sincerely,

THE LONE RANGER VISITS THE "BIG APPLE"
By Steve Pellicani

This past September 7th through the 9th (1979) a nostalgia festival was held at the Biltmore Hotel in New York City which was sponsored by Yesterday Promotions, Inc. The guests included Clayton Moore, known to millions of fans all over as movie and tv's "Lone Ranger" and currently involved in a court battle with the Wrather Corporation which owns the rights to the character. Nostalglia buffs has an open season over the three-day period as a number of films were also shown which included "Stagecoach," some short subject comedies and an episode of "The Lone Ranger" television show entitled: "The Legend of the Lone Ranger." The lobby of the hotel also had a large exhibition of stills and posters on sale from different collectors all over. A Pie'ce De Re'sistance!

Mr. Moore greeted the fans with waves and handshakes as he made his way to the stage. He spoke first about the court injunction which has stripped him of his famous black mask, and forced him to wear sunglasses instead. Afterward, he answered questions from the fans about "The Lone Ranger" and also the many serials and westerns he did at Republic Studios. This was followed by a session where he signed autographs and continued to answer questions for avid fans. I found him to be as I always heard he was courteous and warm.

He spoke very highly of his former co-workers and friends, people like Jay Silverheels who played "Tonto," producer Sam Katzman, Tris Coffin and Marshall Reed. As far as another actor playing the masked man in the upcoming "Lone Ranger" film, he simply stated, "I just hope he lives up to the Lone Ranger Code, as I have."

That evening a birthday cake would be waiting for Clayton Moore. He would be celebrating his 65th birthday that coming Friday, September 14th.

BACK ISSUES OF SERIAL WORLD

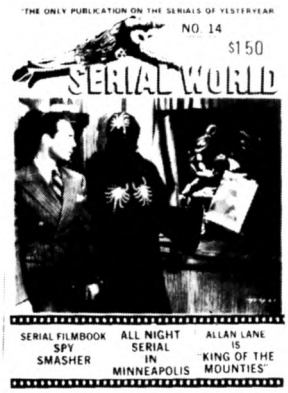
ISSUE #11

24 PAGE ISSUE. Blackhawk, Superman Strikes Back, Interview with Duncan Renaldo, Mysterious Pilot, Serialtoon.

ISSUE #13

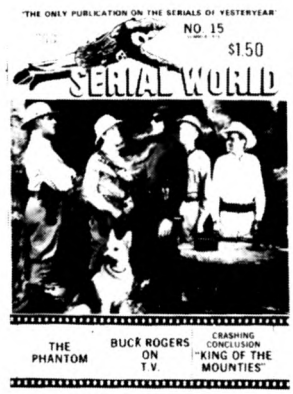
The Shadow Serial, Did You Know That, Spy Smasher, Serial Showcase, Serial Mailbag, Ads.

ISSUE #14



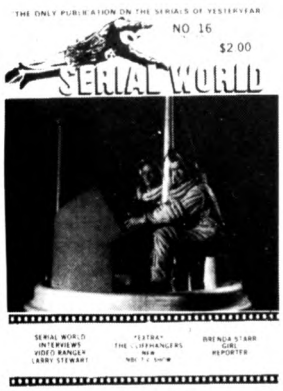
Flash Gordon Conquers Minneapolis, Spy Smasher, King of the Mounties, Did You Know That, Serial Mailbag.

ISSUE #15



The Phantom, Buck Rogers, King of the Mounties con't, Serial Mailbag & Serial Marquee.

ISSUE #16

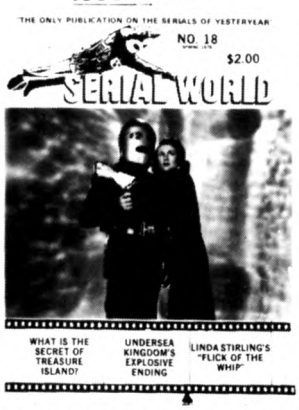


"The Cliffhangers" New NBC T.V. Show, Brenda Starr - Girl Reporter, Interview with Video Ranger Larry Stewart, and much more.

ISSUE #17

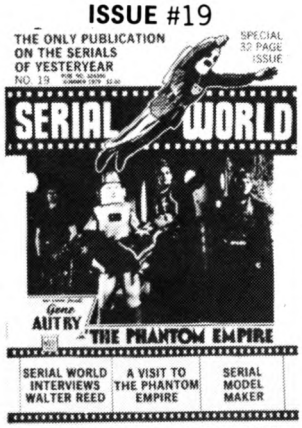
Tribute to I. Stanford Jolley, Rocketman Sage, Interview with Larry Stewart Part 2, Undersea Kingdom, Serial Showcase, Serial Mailbag, Video Serials, etc. 24 page issue.

ISSUE #18



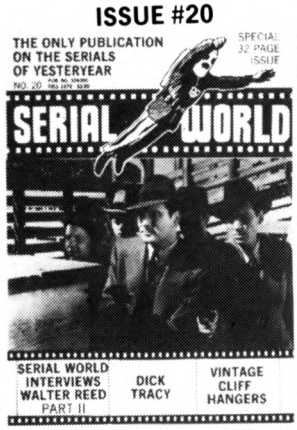
Video Serials, Serial Showcase, Secret of Treasure Island Part 1, Did You Know That?, Zorro's Black Whip, Western Film Club, Serial Quiz, Undersea Kingdom Filmbook, Ads and more.

ISSUE #19



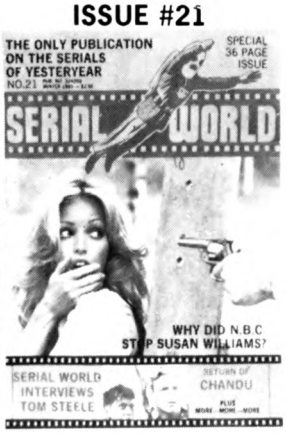
The Phantom Empire, Serial Model Maker, Interview with Walter Reed, Serial Mailbag, Western Film Fair, Today Show segment on Cliffhangers, conclusion of Treasure Island and more!

ISSUE #20



Dick Tracy serial, Interview with Walter Reed part 2, Vintage Cliffhangers, Last chapter for serial stars, Serial Showcase, actual Serial reviews, Serial Pin-Up, Roar of the Iron Horse, Lone Ranger or Clayton Moore, ads and much more!

ISSUE #21

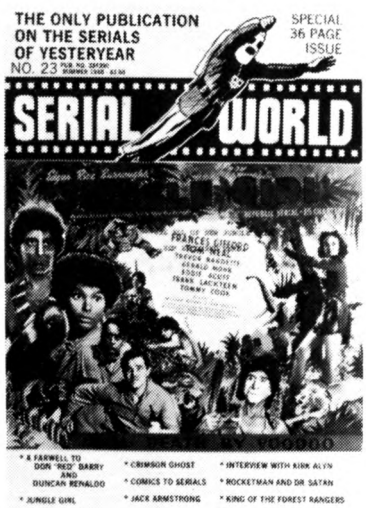


A full color glossy cover with Susan Anton from The Cliffhangers TV shows, full color glossy reporductions of two famous Republic serial posters, Tom Steele interview, Chandu, Roar of the Iron Horse conclusion, and more.

ISSUE #22

Jungle Girl, Tributes to Red Barry and Duncan Renaldo, Interview with Kirk Alyn, Rocketman pictorial, Adventures of Jack Armstrong, Comic to Serial Crossovers, and more.

ISSUE #23



Curse of Dracula story synopsis, Serials On Teleivision, Lone Ranger pilot, David Sharpe tribute, Revisiting the lost city, Interview with George DeNormand, The Crimson Ghost, and more.

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STAN'S SERIAL SECTION

By Stan Lusk

Hello Serial Fans,

Here we are, another fine issue of "Serial World". I must tell you fine people who read S.W., that this will by my last article for this informative magazine. The reason basically is one of my other hobbies is film-making, and the schedule that my production company has is becoming filled up faster than I have time for.

However, I think with all that has gone on in these last few issues, I owe a great deal of thanks to each and every one of you who read the magazine, and sent me both compliments, and constructive criticism. It's nice to know that my words were informative to most of you, and to those of you who weren't so pleased, I only wish I could have done more to help you.

Again fans, I appreciate all the letters I received during the time that "Serial World" has been gracious enough, with the help of Jeff Walton, to let me do "Stan's Serial Section", and if you readers still want to correspond with me, the address is: Stan Lusk, P.O. Box 687, Hayward, California 94543.

Thank You Serial Fans.

Stan Lusk

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NEXT ISSUE!

THE LONE RANGER RIDES AGAIN!

A classic Republic cliffhanger chapter by chapter by Eric Hoffman—Serial Expert
"REPUBLIC CONFIDENTIAL" — 1981 UPDATE

ALSO COMING!

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3

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